

METAPHOR I NOVEL "'THE CROWN'S GAME" WRITTEN BY EVELYN SKYE BASED ON SYSTEMIC FUNCTIONAL LINGUISTICS

THESIS

Submitted to the English Education Department of Padangsidimpuan State Institute for Islamic Studies in Partial Fulfillment of the Requirement for the Degree of Educational Scholar (S.Pd) in English

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TARBIYAH AND TEACHER TRAINING FACULTY STATE INSTITUTE FOR ISLAMIC STUDIES PADANGSIDIMPUAN 2018

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After reading, studying and giving advice for necessary revision on the thesis becomes to Desti Amelisa Gultom, entitled "METAPHOR IN NOVEL "THE CROWN'SGAME" WRITTEN BY EVELYN SKYE BASED ON SYSTEMIC FUNCTIONAL LINGUISTICS". We assumed that the thesis has been acceptable to complete the assignments and fulfill the requirements for graduate degree of Education (S.Pd) in English Education Department, Tarbiyah and Teacher Training Faculty in IAIN Padangsidimpuan.

Therefore, we hope that the thesis will soon be examined by the Thesis examiner team of English Education Department of Tarbiyah and Teacher Training Faculty IAIN Padangsidimpuan. Thank you.

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ABSTRACT

This research discusses about Metaphor in Novel The Crown's Game Written by Evelyn Skye Based on Systemic Functional Linguistic. The research obejectives are to describe the use of metaphor, the types of metaphor used in the novel and to describe the reason of the use of metaphor.

This research uses qualitative descriptive. The data is analyzed by using content analysis. In order to analyze the data, the researcher analyzes the data based on Systemic Functional Linguistic, distinguishes the metaphor category, analyzes the meaning, coding and conclude all the result.

The result of the research shows that there are 191 clauses belong to metaphor. From the total, there are 158 clauses belongs to lexical metaphor with percentage 82,72%. Then, for grammatical metaphor, there are 33 clauses with percentage 17,28%. There are 27 clauses belongs to ideational metaphor, this category with percentage 14,14%. For interpersonal 6 clauses with percentage 3,14%. First for mood there are 2 clauses with percentage 1.05% and second for modality there are 4 clauses with percentage 2,09%. The dominant type of metaphor used in the novel is lexical metaphor. The reason why metaphor used in the novel is to express writer's opinion through language simply or more complicated.

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CHAPTER I

INTRODUCTION

A. Background of Problem

Language is the important thing that must be learned. It is because language has a big function in human life. Language as a tool for communication which is used by all human in life. In truth, all of human's actitivities always use language for making interaction one another. A man can express feeling and idea through language, so that's why language is the main tool of communication.

As a tool for communication, language has function to be the way how a man represents the experience to be represented in sound or symbol and organizes them into words, groups, phrases, clauses, sentences and texts. Those functions has meaning which is said human experience. In producing experience, a man creates language in term of text. A text is built up by meaning, form and expression. The meaning is already inside of human mind after comprehending the social context.

For understanding the language, it is not separated from the social context. If it is not, it will make or create misunderstanding of the language meaning. Social context has three elements, they are situation, cultures and ideology of language users. In this research, the researcher just focuses on understanding the experience related to the situation only. Furthermore, context of situation is about field, tenor and mode of experience. The field of experience is what the phenomenon refers to. The tenor of experience is who the adresser and to whom the experience adressed. The mode is how the experience is organized.

Nowadays, people just hear and see something and directly interprete. People do not comprehend first about the social context of the experience. People do not know what the experience is talking about, who speaks to whom, how the experience or language is organized and how the situation of the text is. This fact causes a misconception of the truth meaning of the experience.

Basically, for understanding the language well, it must be analyzed first. The analysis of the text or language in this case related to Discourse Analysis in Systemic Functinal Linguistic (SFL). In this analysis, it is not only analyze the linguistics elements, but also concern to the context behind the discourse. For analyzing the discourse based on the linguistics elements and social context, it is related to metaphor.

Metaphor is identifying meaning based on the linguistics elements and social context. Metaphor is identifying meaning which concerns with Experiental Function (represents the experience), Interpersonal Function (exchange the experience) and Textual Function (organize the experience) and followed with the meaning of experience. As a homo socius, people need communication to interact with another. Communication among people is devided into two kinds. They are direct communication and indirect communication. Direct communication means talking to other by face to face. While indirect communication means can be done by the fast reaction process. One of the instrument could be in the form of paper is novel. Communication uses novel is a communication which is done between the reader and the writer or author. Novel is any relatively long, written work of narrative fiction, normally in prose and typically published as a book.

In this moment, the researcher chooses novel The Crown's Game as the object of analysis to find metaphor. The researcher chooses this novel because The Crown's Game is an interesting novel, in which this novel leads the readers to a mysterious and fascinating fantasy world, one teeming with hidden magic and fiery romance.

Based on the problem above, the researcher conducts the tittle of the research "Metaphor In Novel The Crown's Game Written by Evelyn Skye"

B. The Focus of the Problem

Based on the background of problem above, the researcher focused on analyzing the metaphor in novel *The Crown's Game*. The researcher analyzed the types of metaphor; lexical metaphor and grammatical metaphor include interpersonal and ideational metaphor in novel *The Crown's Game*. The

C. The Definition of Key Term

1. Systemic Functional Linguistic

Systemic Functional Linguistic (SFL) is an approach of linguistic that concerns to the language as a social semantic system.

2. Metaphor

Metaphor is the variation of language expression which the meaning involves a non-literal use of word

3. The Crown's Game Novel

The Crown's Game is a captivating tale that deftly transports readers to a mysterious and fascinating fantasy world, one teeming with hidden magic and fiery romance.

D. The Formulation of the Problem

Based on the limitation of the problem above, the researcher formulate the problem of the research as follow:

- 1. How are metaphors used in novel The Crown's Game?
- 2. What types of metaphors are used in novel The Crown's Game?
- 3. Why metaphor are used in novel The Crown's Game?

E. The Objectives of the Research

Based on the problems above, the objectives of the study are :

1. To describe the metaphors used in *The Crown's Game*.

- 2. To find the types of metaphors used in novel The Crown's Game.
- 3. To explain the used of metaphors in novel *The Crown's Game*.

F. The Significances of the Research

The significances of the research are:

- Teacher: This research is useful for English teacheres as their source of learning. They can get learning material to be presented in classroom by making metaphor as a material.
- 2. Students: This research can be as their reference who are interested in studying discourse analysis.
- 3. Other researcher: It can be made as a reference to other researcher in the field of language and education of language.

G. The Outline of the Thesis

The systematic of the research is divided into five chapters. Each chapter consists of many sub chapters with detail as follow :

Chapter one, consists of background of the problem, scopes and the limitation of the research it means focus of problem included the specific problem that intended to the research, formulation of the problems are about something to be researched, significances of the research are about the advantages of the research and outlines of the thesis are about all sub chapters that important to be explained in this research.

Chapter two, consists of the process of metaphor, which consist of sub chapter description of metaphor, types of metaphor include Lexical Metaphor and Grammatical Metaphor and also consist of metaphor structured on novel The Crown's Game.

Chapter three, consists of research methodology. Research methodology concisits of research design, source of data, the technique of data collection, the technique of data analysis.

Chapter four, consists of result that consists of the data description, metaphor dominant on novel The Crown's Game. Discussion consist of the result from analysis of metaphor on novel The Crown's Game.

Chapter five, consits of closing about conclusion and suggestion from the writer.

CHAPTER II

THEORITICAL DESCRIPTION

A. Theoritical Study

1. Systemic Functional Linguistic

a. Definition of Systemic Functional Linguistic

Systemic functional linguistic is developed by the British linguist M.A.K Halliday in 1970s. This major approach to the study of grammar is very significant because it is as the bridge between social and language structure in a precise manner. Systemic Functional Linguist (SFL) is an approach of linguistic that concerns to the language as a social semantic system.¹ Beside that, SFL also defined as an approach that refers to the idea in which a language formed by a series of system in which the speaker or the writer has unlimited choice of ways in creating meaning.² It means that SFL is an approach of linguistic study that relates the every single unit of language structure to the context of the language.

b. Board Metafunction Language is Systemic Functional Linguistic

SFL interprets language as a process of meaning making, in which it is not only about text or what people mean, but it is also about the semantic system ,language structure or what they can mean.

¹ Bahram Kazemian "Ideational Grammatical Metaphor in Scientific Texts: A Hallidayan Perspective", in International Journal of Linguistics, Vol. 5 No. 4, Agustus 2013, p. 148

² Yusuf Hidayat, "The Ideational Meaning Realised in the Written Discourse in Online Newspaper on Abdul Qodir Jaelani", in English Educational Journal, ISSN 2087-0108,2014, p. 25

Halliday distinguishes three board metafunction language in SFL in order to identify the language itself, they are experiental function, interpersonal function and textual function.

1) Experiental Function

Experiental function concerns language as a way to express the experience or language in real world.³ In order to express experience, experiental function is realized by transitivity system, which are represented with process and associated with participant and circumstances.. Transitivity system is a semantic system, aiming to classify what people see, hear and do in the real world into various process.

2) Interpersonal Function

Interpersonal function reflects interpersonal relation, language roles and attitudes through language. interpersonal function is realized by mood and modality. In a clause, mood refers to subject which is acted as by nominal and finite acted by the elemnt which is part of verbal group. Finite element symbolizes tense or modality. Then, another part in the sentence called residue, which is devided into predicator, complement or adunct.

³ Linxiu Yang & Lijun Xie, "A Systemic Functional Linguistic on Discourse Marker-Hones Phrases", in International Journal of English Linguistic, Vol.4 No. 6, 2014, p. 168

The interpersonal function as modality is to express writer's or speaker's willingness. Modality includes both modulazation and modulation. Modalization refers to exchange of information. Meanwhile, modulation refers to the exchange of goods and services.

3) Textual Function

Textual function means that language is used to relate what is said or written to the real world and to other linguistic events. This involves the use of language to organize the text itself in terms of thematic structures, covering theme and rheme, which express the organization of the message, how the clause relates the surrounding discourse to the context of situation in which it is being produced.

2. Metaphor

a. Definition of Metaphor

Metaphor is one of figurative speech which has meaning as a word or phrase which is used for special effect, and which does not has its usual or literal meaning. ⁴Alternatively, metaphor is an expression that departs from the accepted leteral sense of form the normal order of words, or in which an emphasis is produced by patterns of sound. Based on the two of definitions, can be said that metaphor is an

⁴ Richards, Platt & Platt, *Longman Dictionary of Language Teaching and Applied Linguistics* (Beijing: Foreign Language Teaching and Research Press, 2000), p. 174

expression which build the new meaning by comparing with something else. Metaphor means we can not comprehend a certain expression by its own meaning.

Metaphor is derived from the Greek meta-, 'beyond' and phora, which is derived from pherein, 'to carry'. In its original, etymological sense, therefore, metaphor refers to a kind of movement from one thing to another thing.⁵ The idea that two aspect are involved in metaphor has remained imoprtant in many subsequent theoires, and it is often explicitly formulated in terms of a 'from... to ...'expression.

Metaphor is a way of describing something by saying that is something else which has the same qualities to the things trying to describe. ⁶ Based on the statement above, it can be concluded that metaphor is one of several ways to convey the meaning in the sentence. Metaphora is used to expand the meaning of word, clause or sentence for getting the effect by comparing or associate two things.

Linguistics studies have suggested that metaphorical language use is pervasive natural language across many different domains of discourse, including academic discourse. An influential theory, called conceptual metaphor theory, has proposed that metaphorical languge refers underlying figurative ideas which are assumed to be relatively

⁵ Miriam Taverniers, Grammatical Metaphors in English (University of Ghent, 2004), p. 2

⁶ Yaseen Ahmad Hasani, *The Commenest Types of Metaphor in English* (University of Tikrit College of Arts Department of Translation, 2013), p. 53

systematic and to correspond to natural process of thought.⁷ It means that metaphor is primarily conceptual, conventional, and part of the ordinary system of thought and language.

Lakof and Turner state that metaphor allows us to understand one domain of experience in terms of another. To serve this function, there must be some grounding, some concepts that are not completely understood via metaphor to serve as source domain. In language, metaphor defined as an indirect comparison between two or more things seemingly unrelated subject that typically uses "is a" to join the subjects. More generally, a metaphor casts a first subject (tenor) as being equal to a second subject (vehicle) in some way. Thus, the first subject can be ecconomically described thanks to the implicit and explicit attributes of the second.

Metaphor is a verbal transference; The variation of language expression which the meaning involves a non-literal use of word. ⁸ In particular, metapor is an irregularity of content that consists on the use of a word in a sense different from its proper one and related to it in terms of similarity. If something is said to be metaphorical, there must be also something that is not, and the assumption is that to any metaphorical expression correspondence another, or perhaps more than

⁷ J. Berenike Herrman, *Metaphor in Academic Discourse* (Netherlands: LOT, 2013), p. 16

⁸ M.A.K. Halliday, Introduction to Functional Grammar (New York: Routledge, 2014), p.

one, that is "literal – or, prefers called by congruent. In other words, for any given semantic configuration there is one congruent realization, in the lexico-grammar..

Examples:

1) The sky is crying

2) We walk on the golden mile.

Following the previous definition, (1) includes an example of metaphor, i.e, "crying". This word is used for something resembling that it usually refers to, that is, it is used to refer to the weather of being raining even it usually refers to physical and emotional state of being crying.

Then, example (2) consists a metaphor too. In this case, the word "golden" is an important thing. This word is used for stating the the participant "we" are together in important moment.

No.	Sentence	Lexical	Grammatical	Meaning
		Metaphor	Metaphor	
1.	The sky is crying	The sentence shows that the participant is doing something, it is crying.	The sentence is statement declarative which is simply described. Crying means the water is falling from the eyes. But sky has no eyes. So it means rain.	Raining.
2.	We walk	The sentence	The sentence	Passing

on the	shows the	states information	the
golden	participants	simply about	important
mile	are doing	behavior in one	moment
	something in	condition.	together
	one location.	The condition is	
		labeled by the	
		golden mile.	
		Golden mile	
		means important	
		condition.	
		It means, the	
		participant are	
		together in	
		important	
		moment on their	
		life.	

b. Types of Metaphor

Metaphor is a way of describing something by saying that is something else which has the qualities that you are trying to describe. In which, to get the meaning can be literally or must be interpreted first . In Systemic Functional Linguistic which is proposed by Halliday, there are two main types of metaphor; lexical metaphor and grammatical metaphor.

1) Lexical Metaphor

The term of metaphor is traditionally applied to the lexical transformation which can be described as "variation in use of words" which is called lexical metaphor, transferring a dominat quality or attribute of one thing into another thing. It is from source domain to the "target domain". Lexical metaphor deals with how a particular word is used, either literally or metaphorically.⁹ It means that that lexical metaphor deals with a word which is used and can be understood based on the literally.

In lexical metaphor, the basic idea is the information we have known about one known domain (source domain) is used to structure an assertion about the property of another less known domain (target domain). Source domain is usually well-known every day experience or things which are physical world, such as animals, plants and things. While target domain is generally more abstract, such as a person character or behavior.

The example of lexical metaphor is "*the school was a prison for him*". It is clearly understood that the school is not really a prison for him. In this case, the school in the sentence has certain characteristic which makes it same with prison. The possibility is a person who said as 'him' in the example may feel be like locked in his school, or as like a resistance in a prison.

Beside that, lexical metaphor also belongs to all clauses in which the meaning can be understood lexically without any interpretation to the contexts of language use. For example "*I go to*

⁹ Manliang Li, "Systemic Functional Study of The English Nominal Group as Grammatical Metaphor", in International Journal of Business and Social Science, Vol. 5, No. 9(1), Agustus 2014, p. 64

the market". It is clearly understood that the participant of the sentence does an activity to a place.

2) Grammatical Metaphor

Grammatical metaphor is proposed first by Halliday who treated it is an important component of the theory of system language function and made significant contribution to the metaphor study. Grammatical metaphor is a kind of variation to semantics in different degrees caused by some deviation of grammatical character. It means that grammatical metaphor is based on the grammar of language.

Hu states that grammatical metaphor exists together with the human language in the past, in the present and in the future "so long as men survive". This argument suggests that grammatical metaphor is a natural phenomenon in language. ¹⁰ Ritchie and Zhu state that grammatical metaphor is any expression that uses one kind of grammatical structure to replace kind of grammatical structure, based on the assumption that the new grammatical structure represents or expresses an underlying concept that is totally different from the concepts expressed by the initial

grammatical structure.¹¹ It means that grammatical metaphor is an expression which is based on the certain grammatical character in which the meaning can not be conveyed literally.

Within Systemic Functional Linguistics, grammatical metaphor is:

... a meaning-making resource lying at the experiental level that extends the meaning potential through cross-stratal re-mappings between the grammar and semantic, boiling down, in one of its manifestations to expressing something that should have been a process (verb) in terms of a thing (nown).¹²

It means that, grammatical metaphor is the way for meaningmaking by identifying the word or phrase based on the grammar structre which is related with the semantic theory. Grammatical metahpor can occur in different level, such as lexical level and also syntactical level. In grammatical metaphor, to get the meaning, we have to interprate the sentence based on the language form.

As to metaphor, the traditional view holds the metaphor is essentially a lexical phenomenon. But, Halliday extends that notion to include a grammatical dimension in it as well. Halliday states that metaphorical variation is lexico grammatical rather than just

¹¹ Lenka Novotna, "Metaphors in Education: Systematic Metaphor Analysis of Dyslexia" (A Thesis, Masaryk University BRNO, 2017), p. 15

¹² Sholeh Seyedvaliu and Nasder Ghafoori, "Ideational Grammatical Metaphor in Merry Shelly's Frankestein and its Cinematic Adaptation", in The Journal of Applied Linguistics, Vol. 9, No. 19, p. 1

lexical.¹³ It means that every lexical metaphor which is purely looks lexical on its surface, it will be accompanied by grammatic metaphor too.

Grammatical metaphor can thus be seen to introduce a tension between grammar (a text's wording) and semantics (a text's meaning) so that the language has to be read on at least two levels (metaphorically), in which one level directly reflecting the grammar and another one symbolically reflected level on semantic. The main concept of grammatical metaphor depends on the idea that there is a direct line of form to meaning to experience.

Example:

The teacher gives the students homework.

	Sentence				
The teacher	gives	The students	homework	Guru memberikan siswa tugas	
Actor	Process Materia 1	Recipient	Goal	U	

There is also exist grammatical metaphor in which "meaning can be cross-coded, phenomena represented by categories other that those which arranged to represent them". In other words, for any semantic arrangement, there is one congruent expression and a set

¹⁷

of incongruent expression called metaphoric variants. This incongruent expression is conceived as a "selection of words which is different from which is in some sense typical or unmarked". Grammatical metaphor is related to the degree of congruency in language expression. Based on the explanation, it can be concluded that metaphor discusses about congruent and incongruent meaning.

Look at the figure below:

Sentence			Meaning	
What the teacher	is	homework	Apa	yang
gives the			diberikan	guru
students			kepada	siswa
Identified:	Process	Identifier:	adalah tuga	as.
Value	Relational	Token		
	Intensive			

What the teacher gives the students is homework

Hallidays distinguishes two types of grammatical metaphor; interpersonal metaphor, which is the devices to realize the interpersonal meaning and involves non-congruent ways of spoken and concerns with maintaining the relation with ather people. Interpersonal metaphor considered metaphor of mood and modality. While, ideational metaphor, as incongruent representation of the experiental meaning which is considered metaphor of transitivity.

a) Interpersonal Metaphor

Functional linguistic holds that interpersonal metaphors are one of the devices to realize interpersonal meaning. Interpersonal metaphor involves non-congruent ways of informal spoken language which concerns with establishing and maintainng relation with other people enacting interaction correlated with a tendency on the resources of interpersonal metaphor involved.¹⁴ Interpersonal metaphor includes metaphor of mood and modality.

Interpersonal metaphor deals with the way to enact interpersonal relations and create intersubjective positioning through linguistic interaction.¹⁵ Interpersonal metaphor cover the elements of interpersonal function namely, epithet, euphemism, connotation, vocative, metaphor of modality and metaphor of mood.

i. Interpersonal metaphor of mood

Mood expresses the speech functions of statement, question or commands. The choise between these different mood types enables people to give information by means of

¹⁴ Refnaldi, "When Verbs Become Nouns: Grammatical Metaphor in Students' Academic

Text", p. 28 ¹⁵ Restu Surya Dinagara, "Grammatical Metaphor as Framework Analysis of Text (A Case Study of English Department's Stud Students' Translation of Discussion Text (A Case Study of English Department's Students in Public University Indonesia University of Education)", in Journal of English and Education, Vol. 4, No. 1, 2016, p. 95

statement by using declarative mood; to ask information by means of question by using interrogative mood; to put forward something to be considered and accepted or refused by means offers and using the interogative mood, or to ask for something to take place by means of command by using imperative mood.

Mood metaphors construe a discourse semantic speech function through an incongruent mood option in grammar. To illustrate, the speech function command might be realized as a command, e.g. get up, using imperative mood. Alternatively, command might be also realized as suggestion as in "why don't you get up"?, using interogative mood.

Mood in Systemic Functional Linguistic is constitued by two parts, they are subject and residue. ¹⁶ Words which are characterized as a noun belongs to subject. While, auxiliaries to show tenses has function as residue. Except the subject, all sentence elements belong to residue.

ii. Interpersonal Metaphor of Modality

Modality is between the positive and negative poles. What the modality system does is to construe the region of

¹⁶ Jiang Zhu and Yuxiao Bao, "Analysis on Grammatical Metaphor from the view of Meta Function, in Elixir Literature, No. 40, 2011, p. 5258

uncertainty lies between yes and no. Halliday states that by modality , it is very clear that certain grammatical environment constitute metaphorical realizations of modality.¹⁷ Metaphors of modality realize non-congruent ways of speech function.

An example of metaphor in modality : I don't believe that puding never will be cooked, where it was pointed out that I don't believe is functioning as an expression of modality, as can be shown by the tag, which would be will it?, not do I?. The example was brought in at that point in order to explain the thematic structure.

See figure below:¹⁸

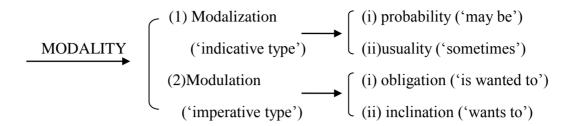
ʻľ	oro	bab	ly'	That puding	never	will	be
							cooked
Ν	100	dalit	ity;	Subject	Modality	F	predicat
p	roł	babil	lity		usuality		or
Ν	100	bd					Residue
Ι	d	n't	believ	That puding	ever	will	Be
			e				cooked
α			β				
S		F	Р	Subject	Modality	F	Р
Ν	M Residue Mood		Residue				
0							
0							
d							

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¹⁷ M. A. K. Halliday, *Introduction to Functional Grammar* (New York: Routledge, 2014), p.

Here the cognitive mental clause *I don't believe* is a metaphorical realization of probability. This metaphorical is realized by a mental clause as if it was a figure of sensing. Being metaphorical, the clause serves not only as the projecting part of a clause nexus of projection, but also as a mood adjunct .

Modality refers to the area of meaning that lies between yes and no - the intermediate ground between positive and negative polarity.¹⁹ What this implies more specifically will depend on the underlying speech function of the clause. (1) If the clause is an 'information' clause (a propotition, congruently realized as indicative), it means either (i) 'either ves or no', i.e. 'maybe';, or (ii) 'both yes and no', i.e. 'sometimes'; in other words, some degree of probability or of usuality. (2) If the clause is a 'goods and services' clause (as a proposal, which has no real congruent form in the grammar, but by default we can characterize it as imperative), it means either (i) 'is wanted to', related to a command, or (ii) 'wants to', related to an offer, in other words, some degreeof obligation or of inclination. We refer to type (1) as "MODALIZATION" and type (2) as "MODULAZITON".



b) Ideational Metaphor

In ideational metaphor, lexico-grammatical features are re-aranged to put forth a certain view of reality.²⁰ Ideational metaphor is closed tied to the transitivity system, which enables us to construe the world of experience into a limited set of process types (material, mental,behavioral, verbal, existencial). Here, process are realized as a configuration of transitivity function which represent the process, the participant in the situation, the attributes assigned to participants, and the circumstances associated with the process. For example: *Mary saw something wonderful* become *Mary come upon a wonderful sight*, where the process have been represented as a material process come upon the perception has been turned into a "participant" a sight.

Halliday and Matthiessen state that ideational metaphor as follows:

²⁰ Yaser Hadidi, "A Comparative Study of Ideational Grammatical Metaphor in Business and Political Texts", in International Journal of Linguistics, Vol. 4, No. 2, 2012, p. 349

.....the general tendency of ideational is to "downgrade" the domain of grammatical realization of a semantic sequence, figure or element-from clause nexus to clause, from clause to group or phrase, and even from group or phrase to word... Such downgrading affects both the unit whose domain of realization is downgraded, and the units of which it is composed: the downgrading process down the rank scale by a kind of "domino effect". The downgrading may start with (i) a whole sequence of figures (ii) with a single figure, or (iii) with a single element within a figure.²¹

It means that ideational metaphor is about the downgrade of the grammatical of a semantic sequence, either element from nexus to clause, clause to group or phrase, and even grom group or phrase to word. So, in ideational metaphor the downgrading can be happened in the whole sequence of figures or all linguistic units in a sentence, with a single figure without any influence from another unit, or can be with a single element within a figure.

Ideational metaphor is the metaphor of transitivity. To point the metaphorical nature of a non-congruent expression, it is essential to compare it with an equivalent congruent realization. The transitivity system is its main reflecting form. There are three elements include in transitivity system, they are: participant, process and circumstances. Systemic Functional

²¹ Xuehua Wu, "A Corpus-based Comparative Study of Ideational Grammatical Metaphor in Marine Engineering and Maritime Legal Regulation English, in Australian International Academic Centre, Vol. 5, No. 5, 2016, p. 78

Linguistic devided process of human activities into six types, they are:

i. Material Process

Materials process indicate activities or events, which happens in the outside world of human being. This process referes to physical experience of human beings. The clauses with a material process obligatory have a doing (process), a doer (participant I) and an entity to which the processis extended or directed (participant III)

ii. Mental Process

It is about psychological activities and speech acts, which include feelings, thoughts, etc. It is a process of sensing, a process of showing psychological activities such as perception, affections and cognitions. Two participants belong to mental process are token as the subject and token as the object.

iii. Relational Process

Relational process construes being and relation among entities through identification, attribution and possession. The process occurs outside and inside human being. Relational process typically realized by the verb 'be' or some verbs of the same class. In identification, the participant called token and value. In attributve, the participant called carrier and attribute. While, in possession, called possessor and possessed.

iv. Behavioral Process

Behavioral process is a process of psychological and psychological behavior, like breathing, dreaming, snoring and smiling. They are the least distinct of all of the six process types because they have no clearly defined characteristic of their own; rather, they are partly like the material and partly like the mental. In other words, this type is the grey area between material and mental process. Typically, behavioral process have only one participant who is 'behaving': that is the human who is typically conscious being.

v. Verbal Process

Verbal process is a process which shows the activities related to the information. Specifically, verbal process is the process includes that of saying, commanding, asking and offering. So, verbal process is a process of saying, stating or communication. There are three participants in verbal process, they are speaker, receiver and verbiage.

vi. Existencial Process

It is a process which shows something exists.the participant of this process is called existent.²² Existencial process is process of existence. This represent that something exists or happens. Existencial process is a process that presents an entity as existing without predicating anything additional about it.

So, in ideational metaphor which relates with the transitivity system or experiental function, there are six types of process; they are material process, mental process, relational process, behavioral process, verbal process and existencial process. In which, all of the process types have their own characteristic and their own meaning which is different one another.

Look at the table belows: ²³	Look	at the	table	belows: ²³
---	------	--------	-------	-----------------------

Process	Subcategory	Example clause (Process in
Types		bold)
Material	Event	The sugar dissolved
	Action	She stirreed the coffee
Mental	Perception	She saw the car
	Recognition	She forget his name
	Affection	She likes his music
Relational	Attributive	Maggie was strong
	Identifying	Maggie was our leader

 ²² Op. Cit., Jiang Zh, p. 5257
 ²³ Op. Cit., Yaser Hadidi, p. 348

Behavioral	She laughed
Verbal	She replied
Existential	There was once a beautiful
	princess

Lipson clarifies that ideational metaphor can be looked as two ways of its creation, they are by using processes metaphorically (metaphorical wording) and by using nominalization.

a. Processes Metaphorically (metaphorical wording)

Metaphorical wording concerns on the various transitivity configuration represented by the lexicogrammar. A metaphor in this case will see and find how the use of word of choice of a word in different syntactic function creates metaphorical meaning. It means that even a word looked like lexical, the meaning can not be understood lexically. In order to comprehend the meaning, it must be related to the context. The process type can be changed into another type. Beside that, a word can be changed into another word to show the real meaning of the clause.

Example: she's stealing my thunder

She	Is stealing	My thunder
Participant 1: Actor	Process: Material	Participant 2: Goal

The transitivity process above categorized as material process.

The verb "is stealing" indicates a material activity by which the actor

"she" expresses doing meaning. But, in this clause, there is incongruent expression of the use of the participant by which the actor "she" wants to do something (in this case 'stealing') which is literally in appropriate and impossible to be done, since "my thunder" is untouchable. Then, this sentence can be categorized metaphor since the process "is stealing" is incongruently used by the actor. Consider the following congruent analysis:

She	Is stealing	My thunder
Participant 1: Actor	Process: Material	Participant 2: Goal
She	Is stealing	My precious thing
Participant 1: Actor	Process: Material	Participant 2: Goal

From the above congruent analysis, there is evidence, that the nucleus of the metaphor occured in the participant (goal) 'my thunder' as an attempt to empower the goal of the action metaphorically.

b. Nominalization

Nominalization deducts the long sentence to be more packed, short, practical and direct to the experts. Nominalization usually signed by "nomina" or noun in a sentence that has function as the subject or complement. But, even it is looked congruent, sometimes it is categorized metaphorical because of the changing.

Example: in addition to their <u>beauty</u> (Metaphor)

The clause above categorized as metaphor because of the nominalization. the metaphorical pointed by the word "beauty" that refers to noun. The congruent form of the clause above is "in addition that they are beautiful)

3. The Crown's Game Novel

The Crown's Game Novel was written by Evelyn Skye. She was once offered a job by the CIA. The crown's game is a captivating tale that deftly transports readers to a mysterious and fascinating fantasy world, one teeming with hidden magic and fiery romance.

This novel tells about the enchanters, the only one two in Russia and with the Ottoman Empire and the Kazakhs threatening, the star needs a powerful enchanter by his side. And so he initiates the Crown's Game, an ancient duel of magical skill. The victor becomes the Imperial Enchanter and the tsar's most respected adviser. The defeated is sentenced to death.

Raised on tiny Ovchinin Island her whole life, Vika is eager for the chance to show off her talent in the grand capital of Saint Petersburg. But, can she kill another enchanter even when is magic calls to her like nothing else ever has? For Nikolai, an orphan, the Crown's game is the chance of a lifetime. But his deadly opponent is a force to be reckoned with beautiful, with smart, imaginative and he can't stop thinking about her. And when Pasha, Nikola's best friend and heir to the throne, also starts to fall for the mysterious enchanterss, Nikolai must defeat the girl they both love or be killed himself. As long-burried secret emerge, threatening the future of the empire, it becomes dangerously clear, the Crown's Game is not one to lose.

B. The Review of Related Finding

Related to this research, some researches had been done by other researchers. First, the research result showed that the percentage of metaphor of mood is abour 94,85% and metaphor of modality is about 5,14% in talk show Sang Penantang. Beside it, there is around 95,34% for metaphor of mood and 4,65% for metaphor of modality in Sengatan Dahlan.²⁴ It means that metaphor of mood is more dominant than metaphor of modality.

Second, the findings showed that all kind of interpersonal metaphor. i.e mood, modality, epithet, euphemism, connotation and mental process are used by Ahok with different proportion.²⁵ It showed that Ahok's utterances has a specialty in using language function which is realized into mood of question tag and less use of mental process showed that more direct and straight to the point in giving his opinion.

²⁴ Elisa Perdana & Amrin Saragih, "Interpersonal Metaphor in Mata Najwa's Talk Show" (A Thesis, University of Medan), p. 1

²⁵ Mahrani, "Interpersonal metaphor of Ahok's Utterances in Mata Najwa Talk Show on Metro TV" (A Thesis, University of Medan, 2015), p. 1

Third, the result show that in the 4200 words corpus analyzed for the movie adaptation, there were 70 instances of grammatical metaphor emerging upon analysis. In the 4200 words purposively sampled except of the novel, there were whove 330 instances of grammatical emerging.²⁶ So, the frequency of instances of grammatical metaphor in the written version was much more than that in the cinematic adaptation.

²⁶ Soleh Seyedvalilu, *Op.Cit.*, p. 1

CHAPTER III

RESEARCH METHODOLOGY

A. The Research Design

This research used descriptive qualitative . Descriptive design simply describes what data shown or what is going on by counting the percentage what is set source of the data. Descriptive method is a the research that wants to describe object, used to describe the theory in research, so researcher will describe the metaphor in novel the Crown's Game written by Evelyn Skye.

Mason states that qualitatives research is aimed to produce rounded and contextual understanding in the basis of rich, nuanced and detailed data.¹ In addition, Gay and Airasian state qualitative approach is based on the collecting and analysis of nonnumeric data such as observations, interviews, and other more discursive sources of information.² It means that qualitative research is research design which understandings the phenomenon based on collecting data and analyze non-numeric data.

B. The Source of Data

In qualitative research, there are some sources of data can be used. Such as interview, questionnaire, and documents or books. In this case, the source of data was taken from books only.

There are some sources needed in this research. They are:

¹ Jenifer Mason, *Qualitative Research* (London: SAGE Publications, 2002), p. 1

² L.R. Gay and Peter Airasian, *Education Research: Competence for Analysis and Application* (USA: Prectice Hall, 2000), p . 8

1. Primary source of data

The primary data of this research is novel The Crown's Game written by Evelyn Skye.

2. Secondary data

Secondary data is sources complement need in script, obtained from books such as:

- a. International Journals about Metaphor
- b. An Introduction to Funtional Grammar by M. A. K. Halliday
- c. Introduction to Research in Education by Donald Ary

C. The Technique of Data Collection

Arikunto states that there are six types of collecting data, they are questionnaire, interview, observation, rating scale and documentation.³ In this research, the technique of data collection that will be used is documentation. Documentation is a technique of collecting data by mastering and analyzing the documents, even written document, picture and electronic.

Documentation method that is searching data concerning thing or variable which in the form of note, transcript, book, newspaper, magazine, inscription, minutes of meeting, agenda, and so on. Document can deal with a broad range of texts, such as newspaper, files, documentations in institutions,

³ Suharsimi Arikunto, *Prosedur Penelitian Suatu Pendekatan Praktik* (Jakarta: Rineka Cipta, 2006), p.129

web pages and so on. It means that document deals with the object of research that is a novel as a book or other mass media products.

To obtain the data, the researcher has several steps, as follows:

- a. The researcher read novel The Crown's Game.
- b. The researcher selected the utteance to be metaphor of novel The Crown's Game.
 - 1) Lexical Metaphor
 - Dominant use of relational process which consists of source domain and target domain.
 - The meaning of the clause can be understood lexically
 - 2) Grammatical Metaphor

To determine an utterance belongs to metaphor, the researcher concerns on the characteristics below, they are:⁴

Grammatical Metaphor	Characteristics
Ideational Metaphor	 In the passive voice With low degree of grammatical intricacy and high degree of lexical density.

⁴ Nur Azizah, "The Interpersonal Grammatical Metaphor in The Opening Speech by President Susilo Bambang Yudhyono at The World Culture Forum" (A Thesis, Semarang, 2014), p. 18-19

Interpersonal Metaphor	
a. Metaphor of Mood	• Expressing command with declarative mood
	• Expressing command with interrogative mood
	• Expressing statement with interrogative mood
	• Expressing statement with imperative mood
	• Expressing question with declarative mood
b. Metaphor of Modality	• Metaphorical realization of probability
	• Metaphorical realization of usuality
	Metaphorical realization of inclination
	 Metaphorical realization of obligation

So, if the utterance belongs to one of the characteristic, it is categorized as metaphor.

c. The researcher collected and noted about metaphor of novel The Crown's Game.

D. The Technique of Data Analysis

In this research, the technique that is used for analyzing the data is content analysis method. Content analysis is a research method which apllied to written or visual materials for the purpose of identifying specified characters of the material. The materials can be book, newspaper, web pages, speeches, song, television program, etc.⁵ In this case, the researcher used content analysis method to analyze the specified characteristic in novel entitled The Crown's Game written by Evelyn Skye.

Miles and Huberman in Noeng Muhadjir, construct that there are several steps of data analysis as summering of data, coding, making, objective note, and making reflective note.⁶ The researcher took summering data analysis such as:

- Analyzed the utterances in The Crown's Game novel.
 In order to analyze the utterances, the researcher concerned to experiental, interpersonal and textual function for every utterance.
- 2. The researcher categorized the utterance to be ideational or interpersonal metaphor
- 3. The reseracher analyzed the meaning of the metaphore

To analyze the meaning of metaphor, the researcher identified the meaning based on the context of situation.

a. Lexical Metaphor

To analyze the meaning, the researcher will concern to source domain and target domain. In this case, the meaning of the source domain will be transfered to the target domain which relates to the context of situation. Beside it, the researcher identified the meaning lexically.

⁵Donald Ary, et.al, *Introduction to Research in Education* (USA: Wadsworth, 2010), p. 457 ⁶Noeng Muhadjir, *Metodologi Peneltian Kualitatif* (Yogyakarta: Rake Sarasan, 1992), p. 51

b. Grammatical Metaphor

To analyze the meaning, the researcher concerned to the context of the text. In this case, the researcher just focused on the situation of the text.

- 4. Coding
- 5. Taking concluding from overall result

CHAPTER IV

FINDINGS AND DISCUSSION

A. Findings

1. The Use of Metaphor in Novel "The Crown's Game"

The clauses were analyzed by using metaphor. Metaphor was analyzed based on Systemic Functional Linguistic in which every single unit of clauses was analyzed based on their own function in a clause. The data finding described in the following table:

Table 1. Metaphor in Novel "The Crown's Game"
in Paragraph 1

The billen	or sugu	i un	a jease n	cicollica vi		
The	Welco	m	Vika	Types	Types of	Meaning
smell	ed				Metaphor	
of					_	
sugar						
and						
yeast						
Part I:	Process:		Part	Material	LM	Bau gula
Actor	Material		II:			dan ragi
			Goal			menyam-
Subject	Did	Р	Comp	SD		but Vika
	F		-			
Mood	Re		sidue			
Theme	Rheme			UST		

a. The smell of sugar and yeast welcomed Vika

she	Step	ped	Into the	Types	Туре	Meaning
			pumpkin		of	
			shop		Metapho	
			on the		r	
			main			
			street of			
			their			
			little			
			town			
Part I:	Proc	ess:	Circumst	Material	LM	Dia
Actor	Mate	erial	ance:			melangk
			Location			ah ke
			; Spatial			toko
S	F	Р	Adjunct	SD		berbentu
Mood	Residue		due			k labu di
Them	Rher	ne		UST		jalan
e						utama
						kota
						mereka

b. She stepped into the pupmkinshop shaped on the main street of their little town.

c. She resisted the urge

She	resisted		The	Types	Types of	Meani
			urge		Metaphor	ng
Part I:	Proces	ss:	Part II:	Material	LM	Dia
Actor	Material		Goal			mene
						ntang
S	Did	Р	Adjunct	SD		keingi
	F					nan
Mood Resid		ue				
Theme Rheme			UST			

the	burst		Into	Types	Type of	Meaning
urge			Cindere		Metaphor	
			lla			
			bakery			
Part	Process:		Circum	Material	LM	Keinginan
I:	Material		stance:			untuk
Acto			Locatio			meledakka
r			n;			n toko kue
			Spatial			cinderella
S	Did	Р	Adjunct	SD		
	F					
Mood	ood Res		sidue			
The	Rheme			UST		
me						

d. [the urge] burst into Cinderella Bakery

e. Her father had labored for sixteen years

r					T C	Ъ (Г. 1997)
Her	Had		For	Types	Type of	Meaning
father	labore	d	sixteen		Metaphor	
			years			
Part I:	Proces	ss:	Circum	Material	LM	Ayahnya
Actor	Mater	rial	stance:			telah
			Extent:			bekerja
			Tempor			selama
			al			16 tahun
S	Did	Р	Adjunct	SD		
	F					
Mood		R				
		es				
		id				
	u					
		e				
Them				UST		
e	Rhem	e				

f. To teach her

То	teach	her	Types	Type of	Meaning
				Metaphor	
Pro	cess:	Part II: Goal	Material	LM	Untuk
Ma	terial				mengajari
F	Р	Complement	SD		dia
The	eme	Rheme	UST		

g. How to be demure

how	То	be	Demure	Types	Type of	Meaning
					Metaphor	
	Pro	cess	Part II:	Rel;	LM	Bagaimana
	:		Value	Ident		menjadi
	Rel;					seorang gadis
	Ide	nt				yang sopan
	F	Р	Comp	SD		
Finit	Rhe	eme		UST		
e						
Inter						
pers						
onal						
The						
me						

h. And she slipped into the shop

and	she		slip	ped	Into the	Types	Туре	Meani
					shop			ng
	Part	I:	Pro	cess	Circum	Material	LM	Dan
	Acto	r	Ma	terial	stance:			dia
					Locatio			meny
					n;			elip
					Spatial			ke
	S		D	Р	Adjunct	SD		dalam
			id					toko
			F					
	Moo	d		Residu	ue			
Со	То	R	hem	e		UMT		
nju	pic							
nct	al							
ion								

Te				
xtu				
al				
Then	ne			

From the table, it can be seen that in pargraph 1, there are 8 clauses. The clauses have been analyzed based on Systemic Functional Linguistic to comprehend metaphor, in which all the clauses categorized as LM or Lexical Metaphor. It means, in the first paragraph, the writer represents the experience in simple way and no need to relate it with the context, because the meaning of the clause is lexical.

Table 2. Metaphor in Novel "The Crown's Game"in Paragraph 2

One of	f Tur	ned	Types	Type of	Meaning
them				Metaphor	
Part I:	rt I: Process:		Material	LM	Salah satu
Actor	Mat	terial			dari mereka
S	Did	Р	SD		membelok
	F				
Mood		Resid	due		
The	Rheme		UST		
me					

a. One of them turned

b. To greet her

Process:	Part II:	Types	Type of Metaphor	Meaning
Material	Goal	Material		
F P	Complement	SD	LM	Untuk
Mood	Residue			menyapanya
Theme	Rheme	UST		

c. But [she] shrank away

but	[she]	Shrank		away	Types	Type of Motophor	Meani
	Dont	Process		Circum	Material	Metaphor LM	ng Tani
	Part	Proces	55	Circum	Material	LIVI	Tapi
	I:	:		stance:			dia
	Acto	Mater	ia	Loc;			meny
	r	1		Spatial			usut
	S	Did	Р	Adjunct	SD		
		F					
	Mood		R	esidue			
Co	Topica	al Rl	nen	ne	UMT		
nju							
nct							
ion							
Te							
xtu							
al							
Ther	ne						

d. When she saw it

	ien sne sa							
W	She		saw		it	Types	Type	Mea
h							of	ning
e							Metap	
n							hor	
	Part I:		Proces	SS	Part II:	Mental	LM	Keti
	Senser		Menta	1	Pheno			ka
					menon			dia
	S		Did	Р	Comp	SD		meli
			F		-			hat
	Mood		Residue					itu
R	Topic	Rheme				UMT		
e	al							
1								
a								
t								
i								
v								
e								
Т								
e								

Х		
t		
u		
а		
1		
Theme	me	

e. It was Vika

it	Was		Vika	Types	Type of	Meani
					Metaphor	ng
Part I:	Proces	ss:	Part II:	Relational;	LM	Itu
Token	Reationl;		Value	Ident		adalah
	Ident					Vika
S	Did	Р	Comp	SD		
	F					
Mood	Mood Rea		sidue			
Them	Rheme		UST			
e						

f. As people always did.

ns pc	opic arwa	ays ulu.					
as	peopl	always	did		Types	Type of	Me
	e					Metaphor	ani
							ng
	PI:	Circum	Proc		Materia	LM	Se
	Actor	stance:	Mate	erial	1		per
		Manner					ti
							yan
							g
							ora
							ng
							sel
							alu
							lak
							uka
				n			n
	S	Adjunct	Do	Р	SD		
			F				
	Mo-	Res-	-od	-			
				idue			
	Them		Rh		UST		
	e		em				
			e				

g. It was as if they

It	Wa	IS	As if	Types	Type of	Meaning
			they		Metaphor	
Part	Pro	cess:	Part II:	Rel;	LM	Itu terjadi
I:	Rel	;	value	Ident		karena
Tok	Ide	ent				mereka
en						seolah-
S	F	Р	Comp	SD		olah
Mood	l Residu		ue			
The	Rheme			UST		
me						

h. They suspected what ran through her veins

They	ed		ed		•		What ran through her veins	Types	Types of Metaphor	Meaning
Part I: Sense r S Mood	e II: Mental <u>Did</u> P F		II: Phenome Mental non Did P		LM	Mereka curiga bahwa apa yang mengalir di				
T R h e m e	Rheme		UST		darahnya					

i. [it] was not blood as in the rest of them.

[it]	Wa	IS	blo	As in	Ту	Types of	Meaning
	not		od	the rest	pes	Metaphor	
				of them			
Part I:	Pro	cess	Par	Circum	Rel	LM	Itu bukan
Token	:		t	stances:	;		seperti
	Rel;		II:	Locatio			darah yang
	Ident		Val	n;	Ide		ada pada
			ue	Spatial	nt		mereka
S	F	Р	С	Adjunct	SD		
Mood		Resi	due				
Them	Rh	eme			US		
e					Т		

j. But something hotter

	neuning i						
but	somet	[is]		hotter	Types	Types of	Meanin
	hing					Metaphor	g
	Part I:	Pro	cess	Part	Rel;	LM	Namun
	Token	:		II:	Ident		sesuatu
		Re	l;	Value			yang
		Ide	nt				lebih
	S	F	Р	С	SD		panas
	Mood		Resi	due			
Conj	Topic	Rh	eme		UM		
uncti	al				Т		
on							
Text							
ual							
Them	e						

k. And [it] [is] more volatile

and	[it]	[is]		more volatil e	Types	Types of Metapho r	Mea ning
	Part	Pro	cess:	Part	Rel;	LM	Dan
	I:	Rel	•	II:	Ident		itu
	Toke	Ide	nt	Value			lebih
	n						mud
	S	F	Р	Comp	SD		ah
	Mood		Residue				men
Conj	Topi	Rhe	eme		UMT		guap
uncti	cal						
on							
Textu							
al							
Theme							

1. That might burn

that	Mig		rn	type	Types of	Meanin
					Metaphor	g
Part I:	Proc	ess:		Material	LM	Yang
Actor	Mate	erial				bisa
S	Μ	F	Р	SD		memba
Mood	Residue					kar
Theme	R	heme	e	UST		

m. Who come too near

who	cor	ne	Тоо	Types	Types of	Meaning
			near		Metaphor	
	Pro	ocess	Circum	Material	LM	Siapapun
	:		stance:			yang datang
	Materia		Locatio			mendekat
	1		n;			
			Spatial			
	F	Р	Adjunct	SD		
Mo	ood	Resi	due			
R R	heme		UMT			
el						
at						

iv		
es		
Т		
e		
xt		
u		
al		
Т		
h		
e		
m		
e		

n. She has wild red hair with its streak of jet black down the center

She	Has		wild red	Types	Туре	Meanin
			hair		of	g
			with its		Metap	
			streak of		hor	
			jet black			
			down			
			the			
			center			
Part I:	Proc	ess:	Part II:	Rel:	ID-	Dia
Possesser	Rel:		Possess	Possessi	GM	memili
	Poss	essio	ed	on		ki
	n					rambut
S	F	Р	Comp	SD		merah
Mood		Resi	due			dengan
Theme	Rher	ne		UST		garis
						hitam
						di
						bagian
						tengah

o. To settle the women either.

[it]	set	tle	The	Types	Types of	Meani
			women		Metaphor	ng
			either			
Part I:	Pro	cess:	Part II:	Material	ID-GM	Untuk
Actor	Ma	terial	Goal			memb
S	F	Р	Comp	SD		uat

Mood		Residue			wanit
Theme Rhe		Rheme		UTS	a
					tenan
					g

p. The only thing "normal" about Vika was her dress

The only	was		her	Types	Types of	Mea
thing			dress	71	Metaphor	ning
"normal"					1	U
about Vika						
Part I:	Proc	ess:	Part II:	Rel;	LM	Satu
Token	Rel;	Ident	Value	Ident		-
S	F	Р	Comple	SD		satu
			ment			nya
Mood		Resi				yang
		due				nor
Theme	Rhei	ne		UST		mal
						men
						gena
						i
						Vika
						adal
						ah
						baju
						nya

q. Her father insisted she

Her	insiste	ed	She	Types	Types of	Meanin
father					Metaphor	g
Part I:	Proces	ss:	Part II:	Mental	LM	Ayahny
Senser	Menta	ıl	Pheno			a
			menon			memint
S	Did	Р	Comp	SD		a Vika
	F					dengan
						tegas
Mood	Mood		sidue			
Theme	Rhem	e		UST		

		•			The warst to	
Minus the	that		Her	Туре	Type of	Meani
dreadful	cinc	hed	waist		Metaphor	ng
yellow			too			
ribbon			tightly			
Part I:	Proc	ess:	Part II:	Materia	LM	Minus
Actor	Mat	erial	Goal	1		pita
S	F	Р	Comp	SD		kuning
Mood			Residue			menge
Theme	Rhe	me		UST		rikan
						yang
						merem
						as
						pingga
						ngnya
						terlalu
						erat

r. Minus the dreadful yellow ribbon that cinched her waist too tightly

s. She wear whenever

She	wear		Whenev	Types	Types of	Mea
			er		Metaphor	ning
Part I:	Proces	ss:	Circums	Material	LM	Dia
Actor	Mater	ial	tance:			paka
			Locatio			i
			n;			kapa
						npun
			Tempor			
			al			
S	F	Р	Adjunct	SD		
Mood	Res		idue			
Theme	Rhem	e		UST		

t. She went into town

She	went		into town	Types	Type of	Meani
					Metaphor	ng
Part I:	Proces	SS	Circum	Material	LM	Dia
Actor	:		stance:			pergi
	materi	a	Location			ke
	1		; Spatial			kota
S	Did	Р	Adjunct	SD		
	F					
Mood	Mood F		esidue			
Theme	Rheme			UST		

Based on the analysis, in paragraph 2 there are 20 clauses. In which there are 18 clauses categorized as lexical metphor and 2 clauses categorized as ideational metaphor. It menas that in paragraph 2, only 2 clauses (ideational metaphor) needed to be related with the context of the clause.

Table 3. Metaphor in Novel "The Crown's Game"in Paragraph 3

				111	i al'agl'aph	5						
a.	Vika smiled at the woman											
	Vika	smiled		At the	Types	Types of	Meaning					
				woman		Metaphor						
	Part I:	Process		Part II:	Material	LM	Vika					
	Actor	:		Goal			tersenyu					
		Materia					m					
		1					kepada					
	S	Did	Р	Comp	SD		wanita					
		F					itu					
	Mood	Re		esidue								
	Theme	Rhem	e		UST							

b. Though it came out as half smirk

Though it	came	as half	Types	Туре	Meaning
	out	smirk		of	
				Metap	
				hor	

Part I:	Process:		Part II:	Material	ID-	Meskipu
Actor	Mate	erial	Goal		GM	n
S	F	Р	Comp	SD		senyum
Mood Res			idue			itu
Theme	Rher	ne		UST		seperti
						yang
						dibuat-
						buat

c. The woman huffed at Vika's impudence

The	huffed	1	At	Types	Type of	Meaning		
woma			Vika's		Metaphor			
n					impude			
			nce					
Part I:	Proces	ss:	Part II:	Material	ID-GM	Wanita		
Actor	Mater	rial Goal				itu		
S	Did P		Comp	SD		terengah-		
	F					engah		
Mood Res			sidue			melihat		
Them Rheme				UST		kelakuan		
e						Vika		

d. Then [she] turned forward again in line

then	[she]	tur	ned	Forwar	Types	Type of	Meanin
				d again		Metaphor	g
				in line			
	Part	Process		Circum	Mater	LM	Lalu
	I:	:		stance:	ial		dia
	Acto	ma	teria	Locatio			berbelo
	r	1		n;			k lagi
				Spatial			ke
	S	D	Р	Adjunct	SD		depan
		id F					
		F					
	Mood		Resi	due			
Conj	Topi	Rh	eme		UST		
uncti	cal						
ves							
Text							
ual							
Theme	e						

Based on the analysis, in paragraph 3 there are 4 clauses. In which there are 2 clauses categorized as lexical metaphor and 2 clauses categorized as ideational metaphor. It menas that in paragraph 3, 2 clauses (ideational metaphor) needed to be related with the context of the clause, and another one can be understoon lexically.

Table 4. Metaphor in Novel "The Crown's Game"in Paragraph 4

E												
	Vika	Allo	W	herself	А	full	Types	Type of	Meani			
		ed			smirk			Metapho	ng			
					nov	N		r				
	Part	Proc	e	Part II:	Cir	cum	Materia	ID-GM	Vika			
	I:	ss:		Goal	stai	nce:	1		tersen			
	Acto	Mate	er		Ro	le			yum			
	r	ial							denga			
	S	Di	Ρ	Comp	Ad	junct	SD		n			
		<u>d</u>							terpak			
	F								sa			
	Mood R			esidue								
	The	Rher	ne				UST					
	me											

a. Vika allowed herself a full smirk now

Based on the analysis, in paragraph there is only 1 clause. In the clause categorized as ideational metaphor. So, the clause must be related with the context of situation to get the meaning.

When	All	In line	Had		Types	Туре	Meaning
	the		been			of	
	wome		serve	ed		Metap	
	n					hor	
	Part I:	Circu	Proc	ess	Materia	LM	Saat
	Actor	mstan	:		1		semua
		ce:	Mate	eria			wanita di
		Locati	1				antrian
		on;					telah
		Temp					dilayani
		oral					
	S	Adjun	F	Р	SD		
		ct					
	Mo-	Res-	-od	-			
				id			
				u			
				e			
Relati	Topic	Rheme			UST		
ves	al						
Textu							
al							
Theme							

Table 5. Metaphor in Novel "The Crown's Game"in Paragraph 5

a. When all the women in line had been served

b. And [they] had flad the bakery

L									
and	[they]	Had flad		The	Types	Туре	Mea		
				bakery		of	ning		
						Metap			
						hor			
	Part I:	Process:		Part II:	Materia	LM	Dan		
	Actor	Ma	terial	Goal	1		mere		
	S	F	Р	Comp	SD		ka		
	Mood		Resid	ue			telah		
Conj	Topic	Rh	eme		MST		perg		
uncti	i al						i		
on							meni		
Text							ngga		
ual							lkan		

Theme toko

V	Vika thought with a shurg									
	Vika	thought		With a	Types	Type of	Meaning			
		_		shurg		Metapho				
						r				
	Part I:	Process: Mental Did F		Circum	Mental	LM	Vika			
	Actor			stance:			berfikir			
				accomp			sambil			
				animent			mengang			
	S			Adjunct	SD		kat bahu			
	Mood Residue									
	Theme	Theme Rheme			UST					

c. Vika thought with a shurg

d. Ludmila, the plump baker behind the counter, turned her attention to her

to her	•			-			
Ludmila	the	turr	ne	Her	Туре	Type of	Meani
	plump	d		attentio	S	Metapho	ng
	baker			n to her		r	
	behind						
	the						
	counte						
	r						
	Part I:	Pro	ce	Part II:	Mate	ID-GM	Ludm
	Actor	ss:		Goal	rial		ila,
	110001	Ma	te	Cour	mu		penja
		rial					ga
	S	F	Р	Comp	SD		toko
		1	1	Residue	50		
Mood		Dh			UCT		yang
Topical In	Topical Theme		eme		UST		gemu k
							meng
							arahk
							an
							perhat
							ianny
							a
							kepad
							a Vika

Based on the analysis, in paragraph 5 there are 4clauses. In which there are 2clauses categorized as lexical metphor and 2 clauses categorized as ideational metaphor. It menas that in paragraph 5, 2 clauses (ideational metaphor) needed to be related with the context of the clause, and another one can be unserstood lexically.

Table 6. Metaphor in Novel "The Crown's Game"in Paragraph 6

. Filvet, my daming vee-Kannin, Ludinna said										
Privet, my	Ludm	said		Types	Type of	Meani				
darling Vee-	ila				Metapho	ng				
Kah					r					
Part II:	Part I:	Process:		Verbal	LM	Sayan				
Verbiage	Sayer	Verbal				gku				
Complement	S	Did P		SD		Vika,				
		F				Kata				
Res-	s- Mood		-			Ludm				
			idue			ila				
Theme	Rheme		MST							

a. Privet, my darling Vee-kahhh,"Ludmila said

b. [she] drawing out her name in operatic song

[she]	Drawin		Her	In	Types	Types of	Meani
	g out		nam	operatic		Metaphor	ng
			e	song			
Part	Process		Part	Circumst	Materia	ID-GM	Dia
I:	:		II:	ance:	1		meny
Acto	Materia		Goal	Location			ebut
r	1			; Spatial			nama
S	F P		Com	Adjunct	SD		Vika
			р	-			dalam
Moo	Residue			•			lagun
d							ya

she	Wa	IS	the	On	Types	Types of	Meaning
		only Ovchini			Metapho		
			one	n Island		r	
Part	Pro	cess	Part	Circum	Rel;	LM	Dia satu-
I:	:		II:	stance:	Ident		satunya
Tok	Rel	l;	Value	Locatio			di pulau
en	Ide	nt		n;			Ovchinin
				Spatial			
S	F	Р	Comp	Adjunct	SD		
Mood		Resi	due				
The	Rh	eme			UST		
me							

c. She was the only one on Ovchinin Island

d. Who meet Vika's eyes

who	meet	t	Vika's	Types	~ 1	of	Meaning		
			eyes		Metapho	r			
	Process:		Process:		Part II:	Mental	ID-GM		Yang
	Mental		Phenom				bertatap		
			enon				muka		
	F	Р	Comp	SD			dengan		
	Moo	d	Residue				Vika		
Relativ	Finit	e	Rheme	UMT					
es	Interpers								
Textual	onal								
Theme									

e. When she saw her

						-	
when	She	saw	/	her	Types	Туре	Meaning
						of	
						Metap	
						hor	
	Part I:	Pro	cess	Part	Mental	LM	Ketika
	Senser	:		II:			dia
		Me	ntal	Pheno			melihat
				meno			Vika
				n			
	S	D	Р	Comp	SD		
		<u>D</u> id F		lemen			
		F		t			
	Mood		Resi	due			

Relati	Topical	Rheme	UMT	
ves				
Textu				
al				
Theme				

f. The baker continued singing "how are you this morning?"

The	contin	ued	Singing	Types	Types	Meaning
baker			"how are		Of	
			you this		Metaphor	
			morning ?"			
Part I:	Process:		Part II:	Verba	LM	Tukang
Sayer	Verba	1	Verbiage	1		roti
S	Did	Р	Comp	SD		lanjut
	F					bernyany
Mood		Resi	due			i "apa
Theme	Rheme			UST		kabar
						kau hari
						ini"?

Based on the analysis, in paragraph 6 there are 6 clauses. In which there are 4 clauses categorized as lexical metphor and 2 clauses categorized as ideational metaphor. In paragraph 6, only 2 clauses (ideational metaphor) needed to be related with the context of the clause, and another just lexical in which the meaning is directly refers to the clause.

Table 7. Metaphor in Novel "The Crown's Game"in Paragraph 7

a. Vika applauded

Vika	applauded		Types	Type of	Meaning
				Metaphor	
Part I:	Process:		Behavioral	LM	Vika tepuk
behaver	Beha	avioral			tangan
S	F	Р	SD		
Mood	Resi				
		due			

Theme Rheme UST

b. And Ludmila bobbed in an awkward cursty

and	Ludmila	bo	bbed	In an	Types	Type of	Meani
				awkward		Metaphor	ng
				cursty			
	Part I:	Pre	oces	Circ:	Matri	ID-GM	Dan
	Actor	s:		Loc:	al		Ludmi
		M	ateri	Spatial			la
		al					terjeba
	S	F	Р	Adjunct	SD		k
	Mood		Resid	due			dalam
Со	Topical	Rh	neme		UMT		situasi
nju							yang
nti							aneh
ons							
Te							
xtu							
al							
Ther	ne						

c. She bumped into a tray of oreskhi cookies

she	bum	ped	Into a	Types	Type of	Meanin
			tray of		metaphor	g
			oreskhi			
			cookies			
Part I:	Proc	ess:	Circ:	Material	LM	Dia
Actor	Mate	erial	Loc;			menabr
			Spatial			ak
S	F	Р	Adjunct	SD		sebuah
Mood	Resi		due			nampan
Theme	Rhei	ne		UST		kue

and	caramel-	tee	tere	in the	Туре	Type of	Meani
	walnut	d		edge	S	Metapho	ng
	confection			of the		r	
	S			counte		LM	
				r			
	Part I:	Pro	ocess	Circ:	Mate		Dan
	Actor	Ma	ateri	Loc:Sp	rial		manis
		al		atial			an
	S	F	Р	Adjun	SD		kacan
				ct			g gula
	Mood		Resi	due			terhuy
Conj	Topical	Rh	eme		UMT		ung di
uncti							tepi
on							meja
Text							
ual							
Theme	2						

d. And the caramel-walnut confections teetered in the edge of the counter

e. Vika furtively charmed the tray

Vika	Furtivel	charm	ed	The	Types	Туре	Meani
	У			tray		of	ng
						Metap	
						hor	
Part I:	Circ:	Proces	ss:	Part	Materia	LM	Vika
Actor	Manner	Mater	ial	II:	1		diam-
				Goal			diam
S	Adjunct	Did	Р	Comp	SD		menyi
		F		_			hir
Mo-	Res-	-od		-idue			baki
Theme	Rheme				MST		

f. To keep its balance

To keep	Its balance	Types	Type of	Meaning
			Metaphor	
Process:	Part II:	Material	LM	Untuk menjaga
Material	Goal			keseimbangann
F P	Complement	SD		ya
Mood	Residue			
Theme	Rheme	UST		

Based on the analysis, in paragraph 7 there are 6 clauses. In which there are 5 clauses categorized as lexical metphor and 1 clause categorized as ideational metaphor.

Table 8. Metaphor in Novel "The Crown's Game"
in Paragraph 8

Ochen Kharasho, spacibo, Vika said.										
Ochen	Vika	said		Types	Type of	Meanin				
kharash					Metaphor	g				
о,										
spacibo										
Part II:	Process:	Part I:		Verbal	LM	Sangat				
Verbiag	Verbal	Sayer				bagus,				
e						terimak				
Comp	S	Did	Р	SD		asih.kat				
		F				a Vika.				
-Res-	Mood		-	MST						
			id							
			u							
			e							

a. Ochen kharasho, spacibo," Vika said.

b. I'm very well

Ι	Am		Very	types	Туре	of	Meaning
			well		Metaphor		
Part	Pro	cess:	Part II:	Rel;	LM		Aku
I:	Rel		Value	Ident			sangat
Tok	Ide	nt					baik
en							
S	F	Р	Comp	SD			
Mo	Resid	lue]			
od							
The	Rhe	eme		MST			
me							

c. Thank you

[vika]	[said]		Thank	types	Types of	Meani
			you		Metaphor	ng
Part I:	Process:		Part II:	Verbal	LM	Terima
Sayer	Verba	1	Verbiage			kasih
S	Did	Р	Comp	SD		
	F					
Mood		Res	idue			
Theme	Rheme	;		UST		

d. She spoke in Rusian

She	spoke		in Rusian	Types	Types of	Meaning
					metaphor	
Part	Proces	ss:	Part II:	Verbal	LM	Dia
I:	Verbal		Verbiage			berbicara
Saye						dalam
r						bahasa
S	Did	Р	Comp	SD		Rusia
	F					
Mood	Mood Resi		due			
The	The Rheme			UST		
me						

e. <u>Unlike the aristocrats in Saint Petterburg</u>

She	[Is] unlik	æ	the aristocrat s in Saint Petterbur g	Types	Types Metaph	of or	Meaning
Part I: Tok en	Process: Rel; Ident		Part II: value	Rel; Ident	LM		Berbeda dengan aristokrat di Saint Petterbu
S	F	Р	Comp	SD			g
Moo	Resi	due					
d							
The	Rher	ne		UST			
me							

f. Who [they] preferred the "more sophisticated" French

wh	[they]	pre		The	"more	Types	Types	Meani
0		fer		sophisticated			of	ng
		red		" Frer	nch		Metaph	
							or	
	Part I:	Proc	ess	Part	II:	Mental	ID-GM	Yang
	Senser	Men	tal	Pher	nomeno			lebih
				n				sua
	S	Di	Р	Com	ıp	SD		bahas
		d						a
		F						Pranci
	Mood			Resi	due			s yang
Re	Topic	Rher	ne			MMT		lebih
lati	al							moder
ves								n
Te								
xtu								
al								
Ther	ne							

g. Her father might have been nobility

Her	Might		nobility	types	Types of	Meaning	
father	hav	ve be	en			metaphor	
Part I:	Pro	Process:		Part II:	Rel;	LM	Ayahnya
Token	Rel	Rel;		Value	Ident		mungkin
	Ide	Ident					golongan
S	Μ	F	Р	Comp	SD		bangsaw
Mood	Res		sidue			an	
Theme	Rh	Rheme			UST		

h. But he wanted his daughter

but	He	wa	nted		his	Types	Type of	Meani
					daugh		Metaph	ng
					ter		or	
	Part I:	Process:		Part	Mental	IN-GM	Tapi,	
	Senser	Mental			II:		of	dia
				Pheno		Modalit	akan	
					meno		У	memb
					n			uat
	S	Μ	F	Р	Comp	SD		anakn
	Mood			R	esidue			ya
Conju	Topica	Rh	eme			UMT		

nction	1		
S			
Textua			
1			
Theme			

i. To grow up truly Rusian

[she]	To grow		Truly	Types	Types of	Meaning												
	up		up		up		up		up		up		up		Rusian		metaphor	
Part I:	Process:		Part II:	Material	LM	Untuk												
Actor	Material		Goal			benar-												
S	F	Р	Comp	SD		benar												
Mood	•	Residu	ue			tumbuh												
Theme	Rheme			UST		seperti												
						orang												
						Rusia												

j. Hiking through the birch forests

[sh	e] Through the		types	Types	of	Meaning	
Hiking bi			birch forests		metaphor		
Process: I		s:	Part II:	Material	LM		Mendaki
Ma	Material		Goal				melewati
S	F P Comp		SD			hutan birch	
Mo	Mood Residue						
Th	eme		Rheme	UST			

k. Playing the balalaika

[sh			The		Types	Types	of	Meaning
pla	playing		g balalaika			metaphor		
Pro	Process:		s: Part II:		Material	LM		Memainkan
Ma	ater	ial	al Goal					gitar bersenar
S	S F P		P Comp		SD			tiga
Mo	С	Res	sidue					
od	od							
Th	em	e	Rh	eme				

1.	It	was	why	they

it	Was		Why	Types	Types of	Meaning
			they		Metaphor	
Part I:	Proc	ess	Part II:	Rel;	LM	Itulah
Token	Rel;		Value	Ident		mengapa
	Ident	t				mereka
S	F	Р	Comp	SD		
Mood	Re		sidue			
Them	Rheme			UST		
e						

m. [they] lived on this rural island, rather than in the imperial capital

	apitai					-		
[the	Live	d	On	this	Types	Types	of	Meaning
y]			rural			Metapho	or	
			island,			-		
			rathe	er				
			than	in				
			the					
			impe	rial				
			capit					
	P		-		D 1 · 1			
Part	Proc	ess	Circ	:	Behavioral	LM		Mereka
I:	:		Loc;					tinggal di
Beh	Beha	ivi	Spatial					pulau
aver	oral		1					pedesaan
S	Di	Р	Adju	Inct	SD			daripada
	d							tinggal di
	<u>Di</u> <u>d</u> F							ibu kota
Mood	d		Resid	due				kerajaan
The	Rher	ne			UST			
me								

n. Because Sergei swore that living on Ovchinin Island

ſ	b	Sergei	swore	That	Types	Types of	Meanin
	e			living		Metaphor	g
	c			on			
	a			Ovchi			
	u			nin			
	S			Island			
	e	Part I:	Process:	Part	mental	ID-GM	Karna
		Senser	Mental	II:			Sergei
				Pheno			yakin

			meno		bahwa
			n		tinggal
S	Did	Р	Comp	SD	di
	F		-		pulau
Mood Resi		due		pulau Ovchini	
Topical	Rhen	ne		UMT	n

o. [it] kept them closer to the heart of their country

[it]	kep	ot	Them	Types	Type of	Meanin
			closer to		metaphor	g
			their			
			country			
Part I:	Pro	cess:	Part II:	Material	ID-GM	Membu
Actor	Ma	terial	Goal			at
S	F	Р	Comp	SD		mereka
Mood		Residu	ue			lebih
Theme	Rh	eme		UST		dekat
						dengan
						negara
						asli
						mereka

Based on the analysis, in paragraph 8 there are 11 clauses. In which there are 11 clauses categorized as lexical metphor and 3 clauses categorized as ideational metaphor and 1 clause as Interpersonal metaphor on modality. . It menas that in paragraph 2, only 2 clauses (ideational metaphor) needed to be related with the context of the clause

Vika	ask	ed	Ludmila	Types	Type of	Meani
					metaphor	ng
Part I:	Pro	ce	Part III:	Verba	LM	Vika
Sayer	ss:		Recipient	1		bertan
	Ver	rba				ya
	1					pada
S	F	Р	-ment	SD		Ludmi
						la
Mood		-idu	ue			"Apa
Theme		eme		MST		kabar"
						?
	Part I: Sayer S	Part I: Pro Sayer ss: Ver 1 S F Mood	Part I: Proce Sayer ss: Verba 1 S F P	Part I: SayerProce ss: $Verba$ Part III: Recipient1-SFPmentMood-idue	Part I: SayerProce ss: 1 Part III: RecipientVerba 1 SFP-mentSDMood-idue-idue-	$\begin{array}{c c c c c c c c c c c c c c c c c c c $

Table 9. Metaphor in Novel "The Crown's Game"in Paragraph 9a. And how are you? Vika asked Ludmila

Based on the analysis, in paragraph 7 is 1 clause which is

categorized as lexical metaphor.

Table 10. Metaphor in Novel "The Crown's Game"a. in Paragraph 10

b. Oh, quite well [she answered]

Oh, quite	She	answered	Types	Type of	Meaning
well				metaphor	
Part II:	Part I:	Process:	Verbal	LM	Cukup
Verbiage	Sayer	Verbal			baik,
Comp	S	F	Р	SD	jawabnya
Res-	Mood	-idue			
Theme		Rheme	UST		

c. Now, that you've brought a ray of sunshine into my shop

 	,	<i>J</i> • • • •		e a 1 a j o 1 .			ing sinop	
No	tha	Yo	Have	A ray	Into	Туре	Type of	Mean
W	t	u	broug	of	my	S	Metaph	ing
			ht	sunshi	sho		or	
				ne	р			
		Pa	Proces	Part II:	Cir	Mate	ID-GM	Kau
		rt	s:	Goal	c:	rial		telah
		I:	Materi		Loc			mem
		Ac	al		;			bawa
		tor			Spa			hal

					tial		penti ng ke
	S	F	Р	Comp	Adj	SD	ng ke
	Moc	od		Residu			toko
				e			ku
Re	То	Rhe	eme				
lati	pic						
ve	al						
S							
Text	tual						
The	me						

d. The baker said in a normal voice "The usual for Sergei"?

	Juiu	III W		100 1110	usuul 101	Benger :	
The	sai	d	in a	"the	Туре	Type of	Meani
baker			normal	usual		Metaphor	ng
			voice	for			
				Sergei			
Part I:	Pro	oce	Circ:	Part II:	Verbal	LM	Tukan
Sayer	ss:		Manne	Verbia			g roti
	Ve	rba	r	ge			bertan
	1						ya
S	F	Р	Adj	Comp	SD		dengan
Mood		Res	sidue				suara
Theme	Rh	em			UST		normal
	e						"yang
							biasa
							untuk
							Sergei
							"?

Based on the analysis, in paragraph 10 there are 3 clauses. In which there are 2 clauses categorized as lexical metphor and 1 clause categorized as ideational metaphor. It menas that in paragraph 10, only 1 clause (ideational metaphor) needed to be related with the context of the clause.

Table 11. Metaphor in Novel "The Crown's Game"in Paragraph 11

	L								
ĺ	she	said		But of	Types	Type of	Meanin		
				course		Metaphor	g		
ĺ	Part I:	Process:		Part II:	verbal	LM	Ya,		
	Sayer	Verbal		Verbiage			tentu.		
ĺ	S	F P		Comp	SD		Jawabny		
	Mood Resid			due			a.		
ĺ	Theme	Rheme			UST				

a. [she said] but of course

b. It's the only thing

It	Is		The	Types	Type of	Meanin
		only			Metaphor	g
			thing			
Part I:	Proc	ess:	Part II:	Rel;Ident	LM	Itu
Token	Rel;		Value			adalah
	Iden	t				satu-
S	F	Р	Comp	SD		satunya
Mood	Mood Resi		due]	
Theme	Rhei	me		UST		

c. Father will eat for breakfast

Father	Wi	Will eat		For	Types	Type of	Meaning			
		Process:		breakfast		Metaphor				
Part I:	Pro			Part II:	Material	LM	Ayah			
Actor	Ma	teri	al	Goal			akan			
S	Μ	F	Р	Comp	SD		makan			
Mood			Re	sidue			untuk			
Theme Rheme				UST		sarapan				
Based	Based on the analysis, in paragraph 11 there are 3 clauses. In									

which all of clauses categorized as lexical metphor. It means that the clause can be understood lexically without any relation to the context of situation.

Table 12. Metaphor in Novel "The Crown's Game"in Paragraph 12

a. Ludmila laughed

Ludmila	laughe	ed	Types	Types of	Meaning
				Metaphor	
Part I:	Proces	ss:	Behavioral	LM	Ludmila
Behaver	behav	ioral			tertawa
S	Did	Р	SD		
	F				
Mood		Resid			
		ue			
Theme	Rhem	e	UST		

b. As she fetched a Brodinsky loaf

As	she	Process: Material		a broadin sky loaf	types	Types of Metapho r	Meaning
	Part I: Acto r S			Part II: Goal Comp	Materia l SD UMT	LM	Karena dia mengam bil roti broadins ky
Ther	F Mood Topi cal ne			sidue			

The Serge's Types Types of Meaning was dense daily Metaphor Russian staple black bread that Rel; Part II: Roti warna Part I: Process: LM hitam asli Token Rel; Value Ident Ident buatan S Р SD F Comp Rusia Residue yang padat Mood merupaka Theme UST Rheme n makanan keseharian Sergei

c. The dense Russian black bread that was Serge's daily staple

d. She wrapped the bread in brown paper

	She wrapped			the	in	type	Types of	Meanin
~			•••	bread	brown	s	Metapho	g
					paper		r	
Par	t I:	Proces	ss:	Part II:	Circ:	Mat	LM	Dia
Act	or	Mater	ial	Goal	Loc;	erial		membu
					Spatial			ngkus
S		Did	Р	Comp	Adj	SD		roti di
		F						kertas
Mo	od		Res	sidue				coklat
Т	Rhe	eme				UST		
h								
e								
m								
e								

e. she] creased the corners

[she]	creased		creased the		Type of	Meaning
		cor			Metaphor	
Part I:	Proce	ss:	Part II:	Material	LM	Dia
Actor	Mater	rial	Goal			melipat
S	Did	Р	Comp	SD		sudut-
	F					sudutnya
Mood Res		sidue				

Theme Rheme	UST	
-------------	-----	--

f.	[she]	tied	it	with	cotton	twine
			10	** 1011	0000011	

She	tiec	1	it	With	Types	Туре	Meanin
				cotton		of	g
				twine		meta	
						phor	
Part I:	Pro	ce	Part	Circ:	Mater	LM	Dia
Actor	ss:		II:	Accomp	ial		mengika
	Ma	ter	Goal	anied			tnya
	ial			with			dengan
S	F	Р	С	Adjunct	SD		benang
Mood		Res	sidue]		katun
Theme Rheme					UST	1	

Based on the analysis, in paragraph 12 there are 6 clauses. In which all of clauses categorized as lexical metphor. It means that the clause can be understood lexically without any relation to the context of situation.

Table 13. Metaphor in Novel "The Crown's Game"in Paragraph 13

a.	vika pai	v ika paid										
	Vika	paid		Types	Types of	Meaning						
					Metaphor							
	Part I:	Proces	ss:	Material	LM	Vika						
	Acotr	Mater	ial			membayar						
	S	Did P		SD								
		F										
	Mood Residue											
	Theme	Theme Rheme										

a. Vika paid

Vika	tucked	ł	The	Into	Types	Type of	Meani
				her		metaphor	ng
				basket			
Part I:	Proces	SS	Part	Circ:	Materi	LM	Vika
Actor	:		II:	Loc;	al		memas
	Materia		Goal	Spatial			ukkan
	1	1					roti ke
S	Did	Ρ	Comp	Adj	SD		dalam
	F						keranj
Mood	Mood R		esidue				ang
Theme	Theme Rheme				UST		

b. Vika tucked the bread into her basket

c. Which [it] contained a few sausages from the butcher and a jar of dill pickles from the grocer two streets down

which	[it]	cont	ained	a few	Types	Type of	Meani
				sausages		Metaphor	ng
				from the		_	-
				butcher			
				and a jar			
				of dill			
				pickles			
				from the			
				grocer			
				two			
				streets			
				down			
	Part	Proc	ess:	Part II:	Rel;	LM	Yang
	I:	Rel;		Value	Ident		berisi
	Tok	Iden					bebera
	en						ра
	S	F	Р	Comp	SD		sosis
	Mo	-	-	Residue	22		dari
	od			Residue			tukang
Relati	Тор	Rhei	ne		UMT		daging
ves	ical	Tunor	ne		OWII		dan
Textua	icui						sebotol
1							asinan
Theme	I						dari
Theme							toko di
							dua
		l				1	uuu

		jalan sebelu
		mnya

d. Where she had stopped earlier

where	She	Had		earlier	types	Type of	Meani
		stoppe	ed			Metaphor	ng
	Part I:	Proces	SS	Circ:	Materi	LM	Diman
	Actor	Mater	ia	Loc;	al		a dia
		1		Spatial			telah
	S	Did	Р	Adj	SD		singga
		F					h
	Mood		R	esidue			terlebi
Relativ	topical	Rhem	e		UMT		h
e							dahulu
textual							
Theme							

e. "thank you", she said.

"thank	she	Said		Types	Types of	Meaning
you"					Metaphor	
Part II:	Part I:	Pro	cess:	Verbal	LM	Terimak
Verbiage	Sayer	Ve	rbal			asih,
Comp	S	F	Р	SD		katanya.
Res-	Mood		-idue			
Theme		Rh	eme	MST		

f. She adored Ludmila

she	adore	d	Ludmil	Types	Types of	Meaning
			a		Metaphor	
Part I:	Proce	ss:	Part II:	Mental	LM	Dia
Senser	Mental		Pheno			mengagu
			menon			mi
S	Did	Р	Comp	SD		Ludmila
	F					
Mood	Mood Re		sidue			
Theme	Theme Rheme			UST		

but	The	wei	re	Тоо	Types	Types of	Meaning
out	baker		· ·	thick	1,100	Metapho	meaning
	y					r	
	walls						
	Part I:	Pro	cess:	Part	Rel	LM	Namun,
	Token	Re	Ident	II:	Ident		dinding
				Value			toko kue
	S	F	Р	Comp	SD		terlalu
	Mood		Resid	ue			tebal
Co	Topic	Rh	eme		UMT		
nju	al						
nct							
ion							
S							
Te							
xtu							
al							
Ther	ne						

g. But the bakery walls were too thick

h. the air too humid

The air	[is]		Тоо	types	Type of	Meanin
			humid		Metaphor	g
Part I:	Process:		Part II:	Rel;Ident	LM	Dan
Token	Rel;Ident		Value			udarany
S	F	Р	Comp	SD		а
Mood	od Resi		due	-		terlalu
Theme	Rheme			UST		lembab

i. It was much better to be outdoors

It	Wa	ns	much better to be outdoor s	Types	Types of Metaphor	Meanin g
Part I:	Pro	ocess:	Part II:	Rel; Ident	LM	Akan
Token	Re	l; Ident	Value			lebih
S	F	Р	Comp	SD		baik
Mood	Mood Residue		e			jika di
Theme	Rh	eme		UST		luar

where	there	place	ed	on	Types	Types of	Meanin
	no			her.		Metapho	g
	bound					r	
	aries						
	Part I:	Proc	ess:	Circ:	Mater	LM	Dimana
	Actor	Mate	erial	Loc;	ial		tidak
				Spatia			ada
				1			batasan
	S	Di	Р	Adj	SD		padany
		<u>d</u> F					а
		F					
	Mood		Resi	due			
Relati	Topic	Rhei	ne		UMT		
ves	al						
Textu							
al							
Theme							

j. Where there no boundaries placed on her.

k.	"see you	tomorrow"	[she said]	

See you	[she]	[said]	Types	Type of	Meani
tomorrow					Metaphor	ng
Part II:	Part I:	Proc	ess:	Verbal	LM	ʻsampa
verbiage	Sayer	Verb	al			i
Comp	S	Did	Р	SD		jumpa'
		F				,
Res-	Mood	-Idue		1		katany
Theme	Rheme			MST		а

Based on the analysis, in paragraph 13 there are 11 clauses. In which all clauses categorized as lexical metphor. It means that there is no relation to the context of siatuation for undestanding the meaning of the clause.

Table 14. Metaphor in Novel "The Crown's Game"in Paragraph 14

Until	Ludmi	sang		Types	Types of	Meaning
the, Vee-	la				Metaphor	
kahhh						
Part II:	Part I:	Process:		Verbal	LM	Saat itu
Verbiage	Sayer	Verba	ıl			Ludmila
Comp	S	Did	Р	SD		bernyany
		F				i "Vee-
Res-	Mood	-idue				kahhh"
Theme		Rhem	e	MST		

a. Until the, Vee-kahhh," Ludmila sang

b. as the door to the bakery swung shut

As the	swung		shut	Types	Types of	Meaning
door	_				Metaphor	
to the						
bakery						
Part I:	Process:		Process: Part II:		LM	Ketika
Actor	Mater	ial	Goal			pintu
S	Did	Р	Comp	SD		toko roti
	F					itu
Mood Res		sidue			ditutup	
Theme	heme Rheme			UST		

c. Vika stumbled

Vika	stumbled		Types	Types of	Meaning
				Metaphor	
Part I:	Process:		Material	LM	Vika
Actor	Material				tersandung
S	Did	Р	SD		
	F				
Mood		Resi	-		
		due			
Theme	Theme Rheme		UST]	

d. She was supposed

she	Wa	s	Types	Type of	Meaning
	sup	posed		Metaphor	
Part I:	Pro	cess:	Mental	LM	Dia
Senser	Me	ntal			berharap
S	F	Р	SD		
Mood		Residue			
Theme	Rhe	eme	UST		

e. To maintain a practiced calm

[she]	То		А	Types	Types of	Meanin
	ma	aintain practice			Metaphor	g
			d calm			
Part I:	Pro	ocess:	Part II:	Material	ID-GM	Dia
Actor	Ma	aterial	Goal			seharus
S	F	P Comp		SD		nya
Mood		Residu	ue			menjag
Theme	Rheme			MST		a
						ketenan
						gan

f. When she was out

whe	She	was	S	out	Types	Types of	Meani
n						Metapho	ng
						r	
	Part I:	Pro	cess:	Part II:	Rel;	LM	Ketik
	Token	Rel	l;	Value	Ident		a dia
		Ide	nt				keluar
	S	F	Р	Comp	SD		
	Mood		Residu	ue			
Rela	Topical	Rhe	eme		UMT		
tives							
Text							
ual							
Them	e						

σ	Where	neonle	e could	see her
5.	WINCIC	peopie	/ coura	See ner

	F · · F · · ·			-				
where	Peopl	Co	uld s	ee	Her	Types	Type of	Meanin
	e						Metaph	g
							or	
	Part I:	Pro	cess	:	Part	Menta	LM	Dimana
	Sense	Me	ntal		II:	1		orang-
	r				Pheno			orang
					meno			bisa
					n			melihat
	S	Μ	F	Р	Comp	SD		nya
	Mood			Res	sidue			
Relati	Topic	Rhe	eme			UMT		
ves	al							
Textu								
al								
Theme								

h. But it was difficult

but	It	wa	S	difficult	Types	Types of	Mea
						Metaphor	ning
	Part I:	Pro	cess:	Part II:	Rel;	LM	Nam
	Token	Re	l	Value	Ident		un
		Ide	ent				itu
	S	F	Р	Comp	SD		sulit
	Mood		Residu	ue			
Conj	Topical		Rhem	e	UMT		
uncti							
ons							
Text							
ual							
Theme	e						

Sergei	Said		it was	Types	Types of	Meanin
			because		Metapho	g
			Vika was		r	
			like a			
			jinnie			
Part I:	Proces	s:	Part II:	Verbal	LM	Sergei
Sayer	Verbal		Verbiage			bilang
S	Did	Р	Comp	SD		itu
	F					karena
Mood	Mood Residu		ue			Vika
Theme	Rheme	;		UST		seperti
						jin

i. Sergei said it was because Vika was like a jinnie

j. whose bottle was too small

whose	bottle	was	Тоо	Types	Type of	Meani
			small		Metaphor	ng
	Part I:	Proce	Part	Rel;	LM	Yang
	Token	ss:	II:	Ident		botoln
		Rel;	Value			ya
		Ident				terlalu
	S	F P	Comp	SD		kecil
	Mood		Resid			
			ue			
Relatives	Topic	Rheme	;	UMT		
Textual	al					
Theme						

k. to contain her

[it]	То		her	Types	Type of	Meanin
	co	ntain			Metaphor	g
Part I:	Process:		Part II:	Material	ID-GM	Untuk
Actor	Ma	aterial	Goal			ditempa
S	F	F P Comp		SD		ti oleh
Mood	Mood Residue				dia	
Theme	Rh	eme		UST		

1. One day, "I'll create a world"

One	Ι	Wi	ll cre	eate	А	Types	Type of	Meanin
day					worl		Metapho	g
					d		r	
Circ:	Part	Process:			Part	Materia	LM	Suatu
Extent	I:	Material			II:	1		hari,
Temp	Acto				Goal			aku
oral	r							akan
Adj	S	Μ	F	Р	Com	SD		mencipt
					р			akan
Res-	Mood	-idu			ıe			dunia
Them	Rhem	eme				MST		
e								

m. where there are no bottles at all

	The	ere a	re	Bottles at	Types	Type of	Meaning
	no	no		all		Metaphor	
	Process:		:	Part II:	Existen	LM	Dimana
	Existential		tial	Exixtent	tial		tidak ada
	S F P		Р	Comp	SD		botol sama
	Mo	od	Res	sidue			sekali
Rela	Тор	oical		Rheme	UMT		
tives							
Text							
ual							
Theme	e						

n. She tought

she	tought		Types	Type of Metaphor	Meaning	
5110	100	· <u>8</u> ··	L .	1 9 9 0 5	LM	Pikirnya
	D					Тікшіўа
Part I:	Process:		Mental			
Senser	Me	Mental				
S	Did P		SD			
	F					
Mood			Residue			
Theme		Rł	neme	UST		

Based on the analysis, in paragraph 14 there are 14 clauses. In which there are 12 clauses categorized as lexical metphor and 2 clauses categorized as ideational metaphor. It menas that in paragraph 14, only 2 clauses (ideational metaphor) needed to be

related with the context of the clause.

Table 15. Metaphor in Novel "The Crown's Game"in Paragraph 15

For	She	Wa	nted		To her	Types	Types of	Meani
now		to g	to get		father		metaphor	ng
		bac	back					
Circ:	Part	Pro	Process:		Part	Materia	IN-GM	Dia
Extent;	I:	Ma	teria	1	II:	1	of	akan
Tempor	Acto				Goal		Modality	kemb
al	r							ali
Adjunct	S	Μ	F	Ρ	Comp	SD		pada
Res-	Mood	-ic		due			ayahn	
Theme	Rhem	e				MST		ya

a. For now, she wanted to get back to her father

b. And to the challange he'd designed for her

and	[she]	To		he'd	Types	Types	Meaning
	F]	challa	nge	design	J1 ***	of	6
		8		ed for		Metap	
				her		hor	
	Part I:	Proce	ss:	Part	Materia	LM	Dan juga
	Actor	Mater	ial	II:	1		pada
				Goal			tantanga
	S	F	Р	Comp	SD		n
	Mood		Resi	due			ayahnya
Con	Topical	F	Rheme		MMT		yang
uncti							dibuat
ons							untuknya
Text							
ual							
Theme	e						

c. As Vika crossed the perimenter of the forest

As	Vika	cro	ssed	the	Types	Type of	Meani
				perime		Metapho	ng
				nter of		r	
				the			
				forest			
	Part I:	Pro	cess:	Circ:	Mater	LM	Saat
	Actor	Ma	terial	Loc;	ial		dia
				Spatial			melint
	S	F	Р	Adj	SD		asi
	Mood		Residu	ue			hutan
Continu	Topical	Rheme		;	UMT		
atives							
Theme							

d. She leaned forward

She	Leaned		Types	Types of	Meaning		
	forward			Metaphor			
Part I:	Process:		Behavioral	LM	Dia		
Behaver	Behav	vioral			mencondo		
S	Did P		Did P		SD		ngkan
	F				tubuh ke		
Mood		Residue			depan		
Theme	Rheme		UST				

e. Muscles relaxed

Muscles	Relaxed		Types	Types of	Meanin
				Metaphor	g
Part I:	Process:		Behavioral	LM	Otot-
Behaver	Behav	vioral			otot
S	Did P		SD		rileks
	F				
Mood		Residue			
Theme	Rheme		UST		

f. Like a veteran racehorse on the starting line

like	А	racehors	on the	Types	Type of	Meanin
	vetera	e	starting		Metaph	g
	n		line		or	
	Part I:	Process	Circ:	Materia	LM	Seperti
	Actor	Material	Loc;	1		kuda

				Spatial		veteran di jalur
	S	F	Р	Adj	SD	pengunt
	Mood		Resid	ue		it
Cont	Topical		Rhe	me	UMT	
inuat						
ives						
Text						
ual						
Theme	e					

Based on the analysis, in paragraph 15 there are 6 clauses. In which there are 5 clauses categorized as lexical metphor and 1 clause categorized as interpersonal metaphor of modality. It means that in paragraph 15, only 1 clause (interpersonal metaphor of modality) needed to be related with the context of the clause

Table 16. Metaphor in Novel "The Crown's Game"in Paragraph 16

<i>.</i> .	two more years she tought										
tı	wo more	She	Tought		Types	Types of	Meaning				
<i>y</i>	ears					metaphor					
Р	Part II:	Part I:	Process:		Mental	LM	Dua				
P	henome	Senser	Menta	1			tahun				
n	on						lagi,				
C	Comp	S	Did	Р	SD		pikirnya.				
	_		F								
R	Res-	Mood		-							
				id							
				u							
				e							
Τ	Theme	Rheme			MST						

a. *"two more years"* she tought

1		•	• 11	1	C 1	1	
h	mitt	mana	3371	ho	powerful	anough	•
12.		IIA9IC.	WIII	110	DOWEITH	CHOUPT	

Γ	My magic	Will be		Powerful	Types	Type of	Meani
				enough		Metaphor	ng
	Part I:	Process:		Part II:	Rel;	LM	Sihirk
	Token	Rel;		Value	Ident		u bisa
		Ident					kuat
	S	M F	Р	Comp	SD		
	Mood	Re		sidue			
	Theme	Rheme			UST		

c. serve the tsar and the empire

[it]	serve		the tsar	Types	Types of	Meaning
			and the		metaphor	
			empire			
Part I:	Process:		Part II:	Material	LM	Untuk
Actor	Ma	terial	Goal			melayani
S	F P		P Comp			raja dan
Mood Residu		ue			kekaisaran	
Theme	e Rheme			UST		ini

d. would finally be big enough

It	would	finally	Be big		Т	ypes	Types of	Meani
			enou	gh			Metapho	ng
							r	
Part I:	Modal	Circ:	Process:		R	el;	LM	Itu
Token		Manner	Rel;		Ident			bisa
			Ident					cukup
S		Adjunct	F	Р		SD		besar
Mo-		Res-	-od	-idue	•			
Them	Rheme				N	IST		
e								

Based on the analysis, in paragraph 16 there are 4 clauses. In all of clauses categorized as lexical metaphor. It means that in paragraph 16, the clauses no needed to be related with the context of the clauses.

Table 17. Metaphor in Novel "The Crown's Game"in Paragraph 17

	. Viku jumped over 10gs										
F	Vika	jumped		Over	types	Types of	Meaning				
				logs		Metaphor					
F	Part	Process:		Circu:	Material	LM	Vika				
	I:	Material		Material Loc;			melompati				
	Actor			Spatial			balok-				
F	S	Did	Р	Adunct	SD		balok kayu				
		F									
	Mood Res		sidue								

a. vika jumped over logs

b. and wove through moss-covered rocks

and	wove	thre	ough	moss-	Types	Type of	Meani
				covered		Metapho	ng
				rocks		r	
	Part I:	Pro	cess:	Circ:	Mater	ID-GM	Dan
	Actor	Ma	terial	Loc;	ial		meng
				Spatial			hindar
	S	F	Р	Adjunct	SD		i batu
	Mood		Residu	ue			yang
Conju	Topic	Rh	eme		UMT		berlu
nction	al						mut
S							
Textu							
al							
Theme							

c. she spotted her father

She	stoppe	d	Her	Types	Types of	Meanin
			father		Metaphor	g
Part I:	Process:		Part II:	Material	ID-GM	Dia
Actor	Materi	al	Goal			bergerg
S	Did	Р	Comp	SD		as
	F					melihat
Mood		Res	idue			ayahny
Theme	Theme Rheme			UST		a

d. sitting on a log

[he]	sittir	ng	On a log	Types	Type of	Meanin
	5				Metaph	g
					or	
Part I:	Process:		Circ:	Behavioral	LM	Yang
Behaver	Behavioral		Loc;			duduk
			Spatial			di atas
S	F	Р	Adjunct	SD		kayu
Mood Residu		e				
Theme Rheme				UST		

e. And he was whittling a chunk of wood

he	Was		a chunk	Types	Type of	Meanin			
	whittl	ing	of wood		Metaphor	g			
Part I:	Process:		Part II:	Materia	LM	Yang			
Actor	Mater	ial	Goal	1		sedang			
S	F	F P Comp		SD		mengul			
Mood	Mood Resid		due			iti			
Theme	Rhem	e		UST		sepotin			
						g kayu			

f. Vika smiled

Vika	smiled		Types	Type of	Meaning
				Metaphor	
Part I:	Process:		Behavioral	LM	Vika
Behaver	Behavioral				tersenyu
S	Did	Р	SD		m
	F				
Mood Rea		Residue			
Theme	Rheme		UST		

Based on the analysis, in paragraph 17 there are 6 clauses. In which there are 4 clauses categorized as lexical metphor and 2 clausse categorized as ideational metaphor. It means that in paragraph 17, only 2 clause (ideational metaphor) needed to be related with the context of the clause.

Table 18. Metaphor in Novel "The Crown's Game"in Paragraph 18

The bread	Sergei	Said		Туре	Type of	Meaning			
smelles					Metaphor				
delicious									
Part II:	Part I:	Process:		Verbal	LM	Sergei			
Verbiage	Sayer	Verb	al			berkata			
Comp	S	Did	Р	SD		"roti itu			
		F				tercium			
Res-	Mood	-idue	•			enak"S			
Theme	Rheme			MST					

a. "The bread smelles delicious" Sergei said

b. He angling his nose at Vika's basket

he		ling	His	At	Types	Type of	Meani
		_	nose	Vika's		Metaphor	ng
				basket			
Part	Proces		Part	Circ:	Materi	LM	Dia
I:	s:		II:	Loc;	al		menga
Actor	Materi		Goal	Spatial			rahkan
	al						hiduny
S	F	Р	Comp	Adj	SD		a ke
Mood		Res	idue				arah
Them	Rheme			UST		keranj	
e							ang
							Vika

Based on the analysis, in paragraph 18 there are 2 clauses. In

which all clauses categorized as lexical metphor. It means that in paragraph 18, the clauses no needed to be related with the context of the clauses.

Table 19. Metaphor in Novel "The Crown's Game"in Paragraph 19

a.	She	grinned
----	-----	---------

She	grinned	grinned		Type of	Meaning
				Metaphor	
Part I:	Process	:	Mental	LM	Dia
Senser	Mental	Mental			bergeming
S	Did	Р	SD		
	F				
Mood		Res			
		idue			
Theme	Rheme		UST		

b. I'll let you have some in exchange for starting my lesson

Ι	Wil	1	you	have	Туре	Туре	Meaning
	let			some	S	of	
				in		Metaph	
				exchan		or	
				ge for			
				starting			
				my			
				lesson			
Part	Pro	ces	Part II:	Comp	Ment	IN-GM	Kamu
I:	s:		Phenome		al	of	bisa
sense	Me	ntal	non			Modali	mempero
r						ty	leh
							imbalan
S	F	Р	Comp	Comp	SD		dari
Mood		Res	sidue				pelajaran
The	Rhe	eme			UST		ku

Based on the analysis, in paragraph 19 there are 2 clauses. In which there is 1 clauses categorized as lexical metphor and 1 clausse categorized as interpersonal metaphor. It means that in paragraph 19, only 1 clause (interpersonal metaphor) needed to be related with the context of the clause.

Table 20. Metaphor in Novel "The Crown's Game"in Paragraph 20

a. You confuse

You	conf	use	Types	Type of	Meaning
				Metaphor	
Part I:	Proc	ess:	Mental	LM	Kamu
Senser	Men	tal			bingung
S	F	Р	SD		
Mood		Residue			
Theme	Rhe	me	UST		

b. You impatience with eunthusiasm

You are not patient and enstusias

you	Are not		Patient and enthusia s	types	Type of metapho r	Meaning
Part I: Token	Process: Rel;Iden t		Part II: Value	Rel;Iden t	ID-GM	Kamu tidak sabar dan
S	F	Р	Comp	SD		berantusi
Mood	Res		idue			as
Theme	Rher	ne		UST		

c. Vika mockscolded "Just because I'm the only enchanter in the empire

Vika	mocksc	Just	Types	Type of	Meani
	olded	because		Metaphor	ng
		I'm the			
		only			
		enchanter			
		in the			
		empire			
Part I:	Process	Part II:	Verbal	LM	Vika
Sayer	Verbal	Verbiage			meng
S	F P	Comp	SD		ejekn
Mood	Residue				ya
The Rhe	me		UST	1	"hany
me					a
					karen

		a aku
		satu-
		satuny
		а
		penyi hir di
		hir di
		kekais
		saran
		ini

d. doesn't mean I'm going to rest on my laurels

[it]	Doesn't		I'm going	Types	Type of	Meani
	me	an	to rest on		Metaphor	ng
			my laurels			
Part I:	Pro	ocess:	Part II:	Mental	LM	Bukan
Senser	Me	ental	Phenomen			berarti
			on			aku
S	F	Р	Comp	SD		akan
Mood		Residu	ue			istirah
Theme	Theme Rheme			UST		at di
					keme	
						nanga
						nku

Based on the analysis, in paragraph 20 there are 4 clauses. In which there are 3 clauses categorized as lexical metphor and 1 clausse categorized as ideational metaphor. It means that in paragraph 20, only 1 clause (ideational metaphor) needed to be related with the context of the clause.

Table 21. Metaphor in Novel "The Crown's Game"in Paragraph 21

a. Her father dipped his head

Her	dippe	d	His	Types	Type of	Meanin
father			head		Metaphor	g
Part I:	Proce	ss:	Part II:	Material	LM	Ayahnt
Actor	Mater	ial	Goal			a
S	Did	Р	Comp	SD		menund
	F		-			ukkan

Mood		Residue		kepalan
Theme	e Rheme		UST	ya

b. Have you put up the shield?

yc	ou	Put up	The	Types	Types	Me
			shield?		of	ani
					Metaph	ng
					or	
Pa	urt I:	Process:	Part II:	Material	IN-GM	Pas
A	ctor	Material	Goal		of	ang
S		Р	Comp	QI	Mood	per
		Residue				isai
	То	Rheme		UMT		mu
s	pic					!
	al					
	Pa Ad S	To pic al	Part I:Process:ActorMaterialSPResidues \overline{To} s pic al	$\begin{array}{c c c c c c c c c c c c c c c c c c c $	$\begin{array}{c c c c c c c c c c c c c c c c c c c $	$\begin{array}{c c c c c c c c c c c c c c c c c c c $

Based on the analysis, in paragraph 21 there are 2 clauses. In which there is 1 clauses categorized as lexical metphor and 1 clausse categorized as ideational metaphor. It means that in paragraph 21, only 1 clause (ideational metaphor) needed to be related with the context of the clause.

Table 22. Metaphor in Novel "The Crown's Game"
in Paragraph 22

a. Of course.

[she]	[said]		Of	Types	Type of	Meanin
			course		Metaphor	g
Part I:	Process:		Part II:	Verbal	LM	Baiklah
Sayer	Verbal		Verbiage			
S	Did	Р	Comp	SD		Katany
	F					a.
Mood	Res		sidue			
Theme	Rheme			UST		

b. She'd had lessons for a decade now

S	she	Had	lesson	For a	Types	Туре	Meaning
		had	S	decade		of	

				now		Metap	
						hor	
Part I:	Pro	ocess	Part	Circ:	Mater	LM	Dia telah
Actor	Ma	ateria	II:	Extent;	ial		mendapa
	1		Goal	Temp			tkan
S	F	Р	Comp	Adjunct	SD		pelajaran
Mood	Mood Residue					selama	
Theme	Theme Rheme		;	•	UST		satu
							dekade

c. she was old

she	was		Old	Types	Type of	Meaning
					Metaphor	
Part I:	Process:		Part II:	Rel;	LM	Dia
Token	Rel;		Value	Ident		sudah
	Iden	t				cukup
S	F	Р	Comp	SD		tua
Mood	Res		idue			
Theme	Rheme			UST		

d. To understand that

[she]	То		That	Types	Type of	Mea
	une	understand			Metaphor	ning
Part I:	Pro	ocess:	Part II:	Mental	LM	Untu
Senser	Me	Iental Phenome				k
			non			mem
S	F	Р	Comp	SD		aha
Mood		Residue				mi
Theme	Rh	eme		UST		itu

e. enchanting was not only for fun

enchant	Was	not	For fun	Types	Type of	Meaning
ing	only				Metaphor	_
Part I:	Process:		Part II:	Rell;	LM	Sihir
Token	Rel;		Value	Ident		bukan
	Iden	ıt				hanya
S	F	Р	Comp	SD		untuk
Mood	Resid		due			senang-
Theme	Rheme			UST		senang

f. But also [it] for serving Russia a	and the tsar
---------------------------------------	--------------

but	Als	[it]	For	•	Rusia	Туре	Туре	Meani
	0		ser	ving	and		of	ng
					the		Metap	
					tsar		hor	
		Part	Pro	cess	Part	Mater	LM	Tapi
		I:	Ma	teria	II:	ial		juga
		Acto	1		Goal			untuk
		r						
		S	F	Р	Comp	SD		
		Mood		Resi	due			
Conju	Co	Rhem	e			UMT		
ctions	nju							
	nct							
	ive							
	S							
Textual								
Theme								

g. before [she] starting a lesson

before	[she]	starti		The	Types	Type of	Meanin
	[]	~	0	lesson	- J P	Metaph	g
						or	
	Part	Proc	ess	Part	Materia	LM	Sebelu
	I:	Mate	eria	II:	1		m dia
	Acto	1		Goal			memula
	r						i
	S	F	Р	Comp	SD		sebuah
	Mood		Res	sidue			pelajara
Conjun	Topica	al	Rh	eme	UMT		n
ctives							
Textual							
Theme							

h. Casting and invisble barier Casting a barier that can not be seen

Casting	A barier	That can't be	seen	Types	Type of Metaphor	Meani ng
Process I:	Part	Part	Proce	Menta	ID-GM	Menan
Material	II:	I:	ss:	l		gkap

		Goal	Sense	Me	nt		sesuat
			r	al			u yang
F	Р	Comp	S	F	Р	SD	tak
Moo	Res	idue	Mood		R		terlihat
d					e		
					S		
					i		
					d		
					u		
					e		
The	Rhe	eme				UST	
me							

i. [it] was something

[it]	was	_	Someth	Types	Type of	Meaning
			ing		Metaphor	
Part I:	Proce	ss:	Part II:	Rel;	LM	Itu
Token	Rel;		Value	Ident		adalah
	Ident					suatu hal
S	F	Р	Comp	SD		
Mood	Resid		due			
Theme	Rhem	e		UST		

j. she did automatically without a thought

She	did		automati	Types	Type of	Meanin
			cally		Metaphor	g
Part I:	Pro	cess:	Circ:	Material	LM	Dia
Actor	Mat	erial	Manner			melaluk
S	F	Р	Adjunct	SD		an
Mood	Mood Residue					tanpa
Theme	Rheme			UST		pikir
						panjang

Based on the analysis, in paragraph 22 there are 10 clauses. In which there are 9 clauses categorized as lexical metphor and 1 clausse categorized as ideational metaphor. It means that in paragraph 22, only 1 clause (ideational metaphor) needed to be related with the context of the clause.

Table 23. Metaphor in Novel "The Crown's Game"in Paragraph 23

[she]	То		А	Types	Type of	Meaning
	ma	ke a	villager		Metaphor	
	sure					
Part I:	Par	rt II:	Part II:	Mental	LM	Vika
Token	Me	ental Phenome				meyakin
			non			kan
S	F	Р	Comp	SD		pendudu
Mood	Residue				k desa	
Theme	Rh	eme		UST		

a. [she] To make a sure a villager

b. Had not strayed into the woods

they	Hadn't		Into the	Types	Type of	Meani
	strayed		wood		metaphor	ng
Part I:	Proc	ess:	Circ:	Mental	LM	Merek
Senser	Men	tal	Loc;Spatial			a tidak
S	F	Р	Adjunct	SD		tersesa
Mood Resi			due			t di
Theme Rheme				UST		hutan

c. her father had hammered into her

Her	Ha	d	Into her	Types	Type of	Meanin
father	hamme				Metaphor	g
	rec	1				
Part I:	Pro	oces	Part II:	Material	LM	Ayahny
Actor	Ma	Materi Goal				a telah
	al					menim
S	F	Р	Comp	SD		panya
Mood Resid		due				
Theme	me Rheme			UST		

d. People had been burned at the stake

people	Hac	1	At the	Types	Type of	Meani
	been		stake		Metaphor	ng
	burned					
Part I:	Pro	cess:	Circ:	Material	LM	Orang
Actor	Ma	terial	Loc;			-orang
			Spatial			telah
S	F	Р	Adjunct	SD		dibak
Mood	Resid		due			ar di
Theme	Rhe	eme		UMT		tiang

e. she could do

	She	coi	could		Types		Type of		Meaning		
					Me		/letaphor				
	Part I: Pro		cessl	Ma Materi		al	LM		Dia dapat		
	Actor	terial							lakukan		
	S F		Р		SD						
	Mood			Res	id						
			ue								
	Theme		Rh	eme		UST					

Based on the analysis, in paragraph 23 there are 5 clauses. In

which all clauses categorized as lexical metphor and no needed to

be related with the context of the clause.

Table 24. Metaphor in Novel "The Crown's Game"in Paragraph 24

a. No one was in the the wood today

No one	was	5	In the	today	Types	Туре	Meanin
			wood			of	g
						Metap	
						hor	
Part I:	Pro	c	Circ:	Circ:	Rel;	LM	Namun,
Token	ess	:	Loc;	Loc;	Ident		tak
	Rel;		Spatial	Tempora			satupun
	, ,			1			orang
	Iden						di
	t						hutan
S	F	Р	Adj	Adj II	SD		hari ini
Mood	Mood		esidue				

Theme Rheme	UMT		
-------------	-----	--	--

b. That was another reason

'	That	was		Another	Types	Type of	Meaning
				reason		metaphor	
	Part I:	Process:		Part II:	Rel;	LM	Itu
'	Token	Re	1;	Value	Ident		adalah
		Ident					alasan
	S	F P		Comp	SD		lain
	Mood Residu		ue				
'	Theme	Rh	eme		UST		

c. They lived on this tiny forest of an island

They	lived		on this	Types	Type of	Meani
			tiny		Metapho	ng
			forest		r	
			of an			
Part I:	Proces	ss:	Circ:	Behavi	LM	Merek
Behaver	Behav	vioral	Loc;	oral		a
			Spatial			tingga
S	Did P		Adjunct	SD		l di
	F					pulau
Mood		Resid	lue			kecil
Theme	Rhem	e		UST		ini

d. they all lived on the flatlands, near the harbor

They all	lived		On the flatlands, near the harbor	Types	Type of Metaph or	Meaning
Part I: Behave r	Process: Behavior al		Circ: Loc; Spatial	Behavi oral	LM	Mereka tinggal di tanah datar
S Mood	Did FPResidue		Adjunct	SD		dekat pelabuhan
Theme	Rhem			UMT		

e.	Up here	in the	hills.	it was	only	Sergei

Up here in	it	Wa	IS	Only	Types	Туре	Meani
the hills				Sergei		of	ng
						Metap	
						hor	
Circ:	Part I:	Pro	ces	Part	Rel;	LM	Samp
Contingen	Token	Rel	l;	II:	Ident		ai di
cy		Ide	ent	Value			perbu
Adjunct	S	F	Р	Comp	SD		kitan,
Res-	Mood		-idue	;			hanya
Theme	Rheme		•		MST		ada
							Sergei

f. A mild-mannered scientist obsessed with medicinal herbs and Vika

A mild-	A mild- obsessed		with	Types	Type of	Meaning
mannered	nnered		medicin		Metaph	
scientist	cientist		al herbs		or	
			and			
			Vika			
Part I:	Proces	ss:	Part II:	Mental	ID-GM	Seorang
Senser	Menta	1	Pheno			ilmuwan
S	Did	Р	Comp	SD		santun
	F					yang
Mood		Rea	sidue			terobsesi
Theme	Rhem	e		UST		dengan
						tanaman
					obat dan	
						Vika

Based on the analysis, in paragraph 24 there are 6 clauses. In which there are 5 clauses categorized as lexical metphor and 1clausse categorized as ideational metaphor. It means that in paragraph 24, only 1 clause (ideational metaphor) needed to be related with the context of the clause.

	All right, ne	r father s	ald.				
	"All right",	Her	Said		Types	Type of	Meanin
		father				Metaph	g
						or	
F	Part II:	Part I:	Proces	ss:	Verbal	LM	Baiklah
	Verbiage	Sayer	Verba	1			, kata
	Comp	S	Did	Р	SD		ayahny
			F				a.
	Res-	Mood		-			
				idu			
				e			
	Theme	Rheme			MST		

Table 25. Metaphor in Novel "The Crown's Game"in Paragraph 25a. "All right", her father said.

b. "I'd like you to create a lighting storm"

Ι	Would	you	То		А	Types	Types	Me
	like		cre	ate	lightin		of	ani
					g		Metap	ng
					storm		hor	
PI:A	М	Part	Pro	cess	Part	Mater	IN-	Ka
ctor		III:	Ma	teria	II:	ial	GM	mu
		Rec	1		Goal		of	bis
S	М	Com	F	Р	Comp	SD	Modal	a
		p II			Ι		ity	me
Mo-		-res-	-od		-idue			nci
The	Rheme					UST		pta
me								kan
								du
								nia
								bar
								u

c. [it] just dry lightning

[it]	Just dry	lightini	Types	Type of	Meanin
		ng		Metaphor	g
Part I:	Process:	Part II:	Materia	ID-GM	Itu
Actor	Material	Goal	1		hanya
					kilat
					tanpa
					hujan

S	F	Р	Comp	SD	
Mood		Residu	ie		
Theme	Rh	eme		UST	

d. He pointed to a birch twenty feet away

He	pointe	pointed		Twe	Types	Туре	Meaning
			birch	nty		of	
				feet		Metap	
				awa		hor	
				У			
Part I:	Proce	ss:	Part	Circ:	Mater	LM	Dia
Actor	Mater	ial	II:	Cont	ial		menunju
			Goal				k jauh ke
S	Did P		Comp	Adj	SD		sebuah
	F						pohon
Mood		Res	sidue				
Theme	Rhem	e			UST		

Based on the analysis, in paragraph 25 there are 4 clauses. In

which there are 2 clauses categorized as lexical metphor and 2 clausse categorized as gramatical metaphor; 1 ideational and 1 interpersonal metaphor. It means that in paragraph 25, only 2 clause (ideational metaphor) needed to be related with the context of the clause.

Table 26. Metaphor in Novel "The Crown's Game"in Paragraph 26

1 .	[she said] "	why?"					
	[she]	[said]		"Why?"	Types	Type of	Meani
						Metaphor	ng
	Part I:	Proce	Process Part II:		Verba	LM	Dia
	Sayer	:		Verbiag	1		bertan
		Verbal		e			ya
	S	Did	Р	Comp	SD		kenapa
		F					?
	Mood		Re	sidue			
	Theme	Rhen	ne		UST		

a. [she said] "why?"

Based on the analysis, in paragraph 17 there is 1 clauses. In which the clausecategorized as lexical and no needed to be related with the context of the clause.

Table 27. Metaphor in Novel "The Crown's Game"in Paragraph 27

a. He shook his head

he	sho	ook	His	Types	Type of	Meanin
			head		Metapho	g
					r	
Part I:	Pro	ocess:	Part II:	Material	LM	Dia
Actor	Ma	aterial	Goal			mengge
S	F	Р	Comp	SD		lengkan
Mood		Residu	ue			kepalan
Theme	Rh	eme		UST		ya

b. But there was a glain in his eyes

there		A glain	In his	Types	Type of	Meaning
was			eyes		Metaph	
					or	
Process:		Part II:	Circ:	Existen	LM	Tapi ada
Existent	i	Existent	Loc;	tial		sebuah
al			Spatial			kilauan
S F P		Com	Adjunct	SD]	di
Mood	R	esidue		UST		matanya

c. You know better than to ask why

you	kno	OW	better	Than to	Types	Type of	Me
				ask why		Metaph	ani
						or	ng
PI:	Pro	oce	Circ:	Circ:	Mental	IN-GM	Jan
Senser	ss:		Manner	Cont		of	gan
	Me	nta				Mood	tan
	1						ya
S	F	Р	Comp I	Comp II	SD		aku
Mood		Res	sidue				!
Theme	Rh	eme			UST		

Based on the analysis, in paragraph 27 there are 3clauses. In which there are 2 clauses categorized as lexical metphor and 1 clausse categorized as interpersonal metaphor of mood. It means that in paragraph 27, only 1 clause needed to be related with the context of the clause.

Table 28. Metaphor in Novel "The Crown's Game"in Paragraph 28

He		.sn't	Į	Her	what the	Тур	Type of	Me
	goi	ng t	0		lesson	es	Metaph	ani
	tell				was		or	ng
Part I:	Pro	ces	s:	Part	Part II:	Ver	LM	Dia
Sayer	Verbal			III:	Verbiage	bal		tid
				Rec				ak
S	Μ	F	Р	Comp	Comp	SD		bis
Mood			Re	sidue				a
Theme	Rhe	eme	;			UST		me
								mb
								erit
								ahu
								Vi
								ka
								apa
								itu

a. He wasn't going to tell her what the lesson was

b. That [it] would ruin the surprise

-	I mar [10] II o				~ p = -			
	[it]	Wo	uld		The	Types	Type of	Meani
		ruir	1		surprise		Metaphor	ng
	Part I:	Pro	ces	s:	Part II:	Material	LM	Itu
	Actor	Material			Goal			bisa
	S	M F		Р	Comp	SD		merusa
	Mood			Re	sidue			k
	Topical	Rhe	eme	;		UMT		kejuta
	-							n

c. Vika liked surprises

		1				
Z	/ika	Liked	surprises	Types	Type of	Meani

					Metaphor	ng
Part I: Senser	Proce Ment		Part II: Pheno Menon	Mental	LM	Vika suka kejuta
S	Did F	Р	Comp	SD	•	n
Mood		Res	idue			
Topical	Rhen	ne		UMT		

Based on the analysis, in paragraph 28 there are 3 clauses. In

which the clauses categorized as lexical metphor, no needed to be

related with the context of the clause.

Table 29. Metaphor in Novel "The Crown's Game"in Paragraph 29

a. Vika spun it

· ma span n					
Vika	spun		It	Types	Type of Metaphor
Part I:	Proce	ss:	Part II:	Material	Meaning
Actor	Mater	ial	Goal		LM
S	Did	Р	Comp	SD	Vika berputar ke
	F				arahnya
Mood		Res	sidue		
Theme	Rhem	e		UST	

b. She laughed

she	laugh	ed	Types	Type of	Meaning
				Metaphor	
Part I:	Proce	ss:	Behavi	LM	Vika
Behaver	Behav	vioral	oral		tersenyu
S	Did	Р	SD		m
	F				
Mood		Residue			
Theme	Rhem	e	UST		

c. she turned back to the log

she	Turned	To the	Types	Type of	Meaning
	back	log		Metaphor	
Part I:	Process	Circ:	Materia	LM	Dia
Actor	:	Loc;	1		berbalik
	Materia	Spatial			ke arah

	1				kayu
S	Did	Р	Adj	SD	
	F				
Mood		R	esidue		
Topical	Rhem	е		UMT	

d. Where Sergei had been sitting

where	Sergei	hao	l been	Types	Type of	Meani
		sitt	ing		Metaphor	ng
	Part I:	Pro	ocess:	Behavioral	LM	Dima
	Behav	Be	havior			na
	er	al				Sergei
	S	F	Р	SD		sedan
	Mood		Resi			g
			due			duduk
Relatives	Topical		Rhe	UMT		
Textual	-		me			
Theme						

e. There was only empty space

There	was	-	Empty space	Types	Type of	Meani
only					metaphor	ng
Proces	ss:		Part II:	Existent	LM	Hanya
Existe	ntial		Existent			ada
S	F	Р	Comp	SD		ruang
Mood		Resi	due	-		koson
Them	e	Rhei	ne	UST		g

Based on the analysis, in paragraph 29 there are 5 clauses. In

which all clauses categorized as lexical metphor and no needed to be related with the context of the clause.

Table 30. Metaphor in Novel "The Crown's Game"
in Paragraph 30

•	[she salu]	Tauner !					
	[she]	[said]		"Father"?	Types	Type of	Meanin
						Metaphor	g
	Part I:	Proces	ss:	Part II:	Verbal	LM	Dia
	Sayer	Verba	1	Verbiage			berkata
	S	Did	Р	Comp	SD		"Ayah?
		F		_			"
ĺ	Mood		Res	sidue			
	Theme	Rhem	e		UST		

a. [she said] "father?"

b. This was not out of the ordinary

This	Wa	IS	Of the	Types	Type of	Meaning
	not		ordinary		Metaphor	
	out					
Part I:	Pro	oce	Part II:	Rel;	LM	Itu bukan
Token	ss:		Value	Ident		hal biasa
	Re	l;				
	Ide	nt				
S	F	Р	Comp	SD		
Mood	•	Re	sidue]		
Theme	Rh	eme		UST		

Based on the analysis, in paragraph 30 there are 2clauses. In

which all clauses categorized as lexical metphor and no needed to

be related with the context of the clause.

Table 31. Metaphor in Novel "The Crown's Game"in Paragraph 31

a. Vika set down her bakset

vika	Set	t	Her	Types	Type of	Meani
	do	wn	basket		Metaphor	ng
Part I:	Pro	ocess:	Part II:	Material	LM	Vika
Actor	Ma	aterial	Goal			melet
S	F	Р	Comp	SD		akkan
Mood		Residu	le			keranj
Theme	Rh	eme		UST		angny

|--|

b. [she] raised her arms

[she]	raised		Her	Types	Type of	Meani
			arms		Metaphor	ng
Part I:	Proces	ss:	Part II:	Material	LM	Dia
Actor	Mater	ial	Goal			meng
S	Did	Р	Comp	SD		angka
	F					t
Mood	•	Re	sidue			lenga
Theme	Rhem	e		UST		nnya

c. And [she] focused on the invisible particles of electricity in the sky

and	[she]	focu d	se	on the invisible particles of electricit y in the sky	Types	Type of Metaph or	Meani ng
	Part I Senser	Proc s: Men		Circ: Loc; Spatial	Mental	ID-GM	Dia fokus pada
	S	<u>Di</u> <u>d</u> F	Р	Adj	SD		partik el listrik
	Mood			Residue			yang tak
Conj unti ons Text ual	Topical	Rhei	ne		UMT		terliha t di langit
Theme	e						

d. They flitted [it] around like sparks of static dust

they	flitted	[it]	around	Types	Туре	Meanin
			like		of	g

				sparks of static dust		Metap hor	
Part I:	Proces	5:	Part	Circ:	Materia	LM	Yang
Actor	Mater	ia	II:	Loc;	1		bertabu
	1		Goal	Spatial			r
S	Did	Р	Com	Adj	SD		seperti
	F		р				percika
Mood		R	esidue				n debu
Theme	Rhem	e			UST		

e. But that wasn't what she wanted

but	that	Wa	ısn't	What	Types	Type of	Meanin
				she		Metaph	g
				wante		or	
				d			
	Part I:	Pro	cess	Part	Rel;	LM	Namun
	Token	Re	l;	II:	Ident		bukan
		Ide	ent	Value			itu
	S	F	Р	Comp	SD		yang ia
	Mood		Resi	due			inginka
Conjun	Topic	Rh	eme		UMT		n
ctions	al						
Textual							
Theme							

f. [she said] "Come together"

[she]	[said]		Come	Types	Type of	Meani
			together		metaphor	ng
Part I:	Proce	ss:	Part II:	Verbal	LM	Dia
Sayer	Verba	l	Verbiage			bilang
S	Did	Р	Comp	SD		"kema
	F					rilah"
Mood		Res	sidue			
Theme	Rhem	e		UST		

g. She willed them

She		willed		them	Types	Type of	Meanin
						Metaphor	g
Part I:		Proces	SS	Part II:	Mental	LM	Dia
Senser		:		Pheno			mengizi
		Menta	1	menon			nkan
S		Did	Р	Comp	SD		mereka
		F					
Mood			R	esidue			
The F	Rhe	me			UST]	
me							

h. [she said] "Come and play with me"

[She]	[said]		"Come	Types	Type of	Meanin
			and play		Metapho	g
			with me"		r	
Part I:	Proces	ss:	Part II:	Verbal	LM	Dia
Sayer	Verba	1	Verbiage			bilang
S	Did	Р	Comp	SD		"datang
	F					dan
Mood		Re	sidue			bermai
Theme	Rhem	e		UST		nlah
						dengan
						ku"

Based on the analysis, in paragraph 31 there are 8 clauses. In which there are 7 clauses categorized as lexical metphor and 1 clausse categorized as ideational metaphor. It means that in paragraph 31, only 1 clause (ideational metaphor) needed to be related with the context of the clause.

Table 32. Metaphor in Novel "The Crown's Game"in Paragraph 32

_	The sky humm	u				
	The sky	humm	ed	Types	Type of	Meanin
					Metaphor	g
	Part I:	Proces	ss:	Behavioral	ID-GM	Langit
	Behaver	Behav	ioral			guntur
	S	Did	Р	SD		
		F				
	Mood		Resi			
			due			
	Theme	Rhem	e	UST		

a. The sky hummed

b. [it] split the silence

[it]	split	The	Types	Type of	Meaning
		silene		Metaphor	
		ce			
Part I:	Process	Part	Materia	LM	Yang
Actor	Material	II:	1		memeca
		Goal			hkan
S	F P	Comp	SD		kehening
Mood	Residu	ie	-		an
Theme	Rheme		UMT		

c. The lightning hit the birch tree twenty feet away

The	hit		The	Twe	Types	Туре	Meani
lightning			birch	nty		of	ng
			tree	feet		Metap	
				awa		hor	
				У			
Part I:	Proc	ess:	Part II:	Circ:	Mat	ID-	Petir
Actor	Mat		Goal	Cont		GM	meny
S	F	Р	Comp	Adj	SD		ambar
Mood		Resi	due				pohon
Theme	Rh				UST		sejauh
	em						20

e kaki

d.	And	[it]	lit	the	trunk	on	fire	
----	-----	------	-----	-----	-------	----	------	--

And	[it]	1	t	The	On fire	Types	Type of
				trunk		• •	Metapho
							r
	Part	F	rocess	Part	Circ:	Materia	ID-GM
	I:	N	Iateria	II:	Loc;	1	
	Acto) 1		Goal	Spatial		
	r						
	S	F	P	Comp	Adj	SD	
	Moc	od	Resid	ue			
Conju	То	Rh	eme			UMT	
ctions	pic						
Textu	al						
al							
Theme							

Based on the analysis, in paragraph 32 there are 4 clauses. In which there are 3 clauses categorized as lexical metphor and 1clausse categorized as ideational metaphor. It means that in paragraph 31, only 1 clause (ideational metaphor) needed to be related with the context of the clause.

Table 33. Metaphor in Novel "The Crown's Game"
in Paragraph 33

A silver	were		Flared	Types	Type of	Meanin
					Metaphor	g
Part I:	Process:		Part	Rel;	LM	Kawat
Token	Re	1;	II:	Ident		menyal
	Ident		Value			a
S	F	Р	Comp	SD		
Mood		Residue				
Theme Rheme			UST			

a. A silver were flared

b. It had been camouflaged among the leaves

It	Had		Among	Types	Type of	Meaning
	bee	en	the		Metaph	
	camoufla		leaves		or	
	gec	1				
Part I:	Pro	cess:	Circ:	Material	LM	Itu telah
Actor	Ma	terial	Loc;			disamark
			Spatial			an
S	F	Р	Adjunct	SD		diantara
Mood	Mood Residu		ıe			dedauna
Theme	Rh	eme		UST		n

c. Vika saw that the wire connected the first birch to a ring of fifty others

Vika	saw		that the	Types	Type of	Meaning
			wire		Metaphor	
			connec			
			ted the			
			first			
			birch			
			to a			
			ring of			
			fifty			
			others			
Part I:	Proces	ss:	Part II:	Mental	LM	Namun
Senser	Menta	l	Pheno-			sekarang
			menon			listrik
S	Did	Р	Comp	SD		menyala
	F					di daun
Mood	Mood Res		sidue			
Theme	Theme Rheme			UST		

d. The fire spread so quickly

The fire	spread	So	Types	21	Meanin
		quickly		Metapho	g
				r	

Part I:	Process:		Circ:	behavior	LM	Api
Actor	behaviora		Manner	al		menye
	1					bar
S	F	Р	Adj	SD		begitu cepat
Mood Resid			lue			cepat
Theme	Rheme			UST		

e. It was as if lighning had struck every single tree

It	was	<u> </u>	as if lighning had struck every single tree	types	Type of Metaphor	Meaning
Part I: Token	Proc Rel; Iden		Part II: Value	Rel; Ident	LM	Seolah- olah petir menyamb
S Mood Theme	F Rhe		Comp idue	SD UST		ar semua pohon

Based on the analysis, in paragraph 33there are 5 clauses. In

which all clauses categorized as lexical metphor and no needed to

be related with the context of the clause.

Table 34. Metaphor in Novel "The Crown's Game"in Paragraph 34

a. Her father might not have had much magic

	The function may be made made magne										
	Her father	might			Much	Types	Type of	Meani			
		no	t ha	ve	magic		Metaphor	ng			
		had									
	Part I:	Process:		s:	Part II:	Possessi	LM	Ayahn			
	Possesser	possessi		si	Possesse	on		ya			
		on			d			mungk			
	S	Μ	F	Р	Comp	SD		in tak			
	Mood Re			esidue			punya				
ĺ	Theme	Rheme				UST		banyak			
								sihir			

b. He was a mentor

he	was		А	Types	Type of	Meani
			mentor		Metaphor	ng
Part I:	Proc	ess	Part II:	Rel;	LM	Dulu
Token	Rel;		Value	Ident		dia
	Iden	t				seoran
S	F	Р	Comp	SD		g
Mood		Res	sidue			mentor
Theme	Rheme			UST		

c. [he is] Not an enchanter

he	Is r	not	An	Types	Type of	Meaning
			enchant		metaphor	
			er			
Part I:	Pro	cess:	Part II:	Rel;	LM	Dia
Token	Re	l;	Value	Ident		bukan
	Ide	ent				seorang
S	F	Р	Comp	SD		penyihir
Mood Resid		Residu	ue]		
Theme	Rh	eme		UST		

d. So he could only manage small scale conjuring and charms

	-		-		3 0			
he	cou	could		small	Types	Type of	Meaning	
	onl	only		scale		Metaph		
	ma	nag	e	conjuri		or		
				ng and				
				charm				
				S				
Part I:	Pro	oces	s:	Part II:	Material	LM	Dia	
Actor	Ma	teri	al	Goal			hanya	
S	Μ	F	Р	Comp	SD		dapat	
Mood			Re	sidue			mengatur	
Theme	Rh	eme)		UMT		sulat	
							dalam	
							skala	
							kecil	

Based on the analysis, in paragraph 34 there are 4 clauses. In which all clauses categorized as lexical metphor and no needed to be related with the context of the clause.

Table 35. Metaphor in Novel "The Crown's Game"in Paragraph 35

a. Vika smiled

Vika	smiled		Types	Type of Metaphor	Mea
				Metaphor	ning
Part I:	Beha	vioral	Behavioral	LM	Vika
Behaver					seny
S	Did P		SD		um
	F				
Mood		Residue			
Theme	Rheme		UST		

b. [she said] Here we go

[She]	[said]		Here we	Types	Type of	Meaning
			go		Metaph	
					or	
Part I:	Proce	ess:	Part II:	Verbal	LM	Dia
Sayer	Verb	al	Verbiage			bilang
S	Did	Р	Comp	SD		"mari
	F					pergi"
Mood Res		due]			
Theme	Theme Rheme			UST		

Based on the analysis, in paragraph 35 there are 2 clauses. In

which all clauses categorized as lexical metphor and no needed to be related with the context of the clause.

Table 36. Metaphor in Novel "The Crown's Game"in Paragraph 36

a. Vika shoved her hands

Vika	shove	d	Her	Types	Type of	Meani
			hands		Metaphor	ng
Part I:	Proce	ss:	Part II;	Material	ID-GM	Vika
Actor	Mater	ial	Goal			mend
S	Did	Р	Comp	SD		orong
	F		_			tanga
Mood		Re	sidue			nnya
Theme	Rhem	ie		UST]	

b. It would have worked

It	would have			Types	Type of	Meaning
	worked				Metaphor	
Part I:	Process:			Behavi	LM	Itu pasti
Behaver	Behavioral			oral		berhasil
S	Μ	M F P		SD		
Mood			Resid			
			ue			
Theme	Rheme			UST		

Based on the analysis, in paragraph 36 there are 2 clauses. In which 1 clauses categorized as lexical metphor and 1 clausse categorized as ideational metaphor. It means that in paragraph 36, only 1 clause (ideational metaphor) needed to be related with the context of the clause.

Table 37. Metaphor in Novel "The Crown's Game"in Paragraph 37

[she]	[said]		What to	Types	Type of	Meani
			do, what		Metaphor	ng
			to do			
Part I:	Process:		Part II:	Verbal	LM	Dia
Sayer	Verba	ıl	Verbiage			bilang
S	Did	Р	Comp	SD		"apa
	F					yang
Mood		Rea	sidue			harus
Theme Rheme				UST		dilaku
						kan"

a. [she said] What to do, what to do

Based on the analysis, in paragraph 37 there is 1 clause. In

which the clause categorized as lexical metphor and no needed to be

related with the context of the clause.

Table 38. Metaphor in Novel "The Crown's Game"in Paragraph 38

The tree	we	ere	Nearly	Types	Type of	Meanin
			upon her		metaphor	g
Part I:	Pro	ocess:	Part II:	Rel;	ID-GM	Pohon
Token	Re	1;	Value	Ident		itu
	Ide	ent				hampir
S	F	Р	Comp	SD		menim
Mood Resid		lue			panya	
Theme	Rh	eme		UST		
Base	d on	the ar	nalysis, in p	oaragraph	n 38 there is 1	clause. In

a. The tree were nearly upon her

which the clause categorized as ideational metaphor. It means that in paragraph 38, the clause (ideational metaphor) needed to be related with the context of the clause.

Table 39 Metaphor in Novel "The Crown's Game"in Paragraph 39

a. [she said] Water!

[she]	[said]	"water!"	Types	Type of	Meaning
	[salu]	water	1 ypes		Wiedning
				Metaphor	
Part I:	Process	Part II:	Verba	LM	Air!
Sayer	:	Verbiag	1		
	Verbal	e			
S	Did H	P Comp	SD		
	F	_			
Mood		Residue			
Theme	Rheme		UST		

b. [she said] No ice!

[she]	[said]		"No ice!	Types	Type of	Meani			
					Metaphor	ng			
Part I:	Process:		Part II:	Verbal	LM	Janga			
Sayer	Verbal		Verbiage			n es!			
S	Did	Р	Comp	SD					
	F								
Mood		Re	esidue						
Theme Rheme				UST					

c. Vika flung herself to the forest floor

Vika	Flung	Flung		To the	Тур	Types	Meani
			self	forest	es	of	ng
				floor		Metap	
						hor	
Part I:	Proces	Process:		Circ:	Mat	ID-	Vika
Actor	Mater	Material		Loc;	erial	GM	mele
				Spatial			mpark
S	<u>Did</u> F	Р	Comp	Adj	SD		an diriny a ke
Mood Res			sidue	idue			dasar
Theme	Rhem	ie			UST		hutan

d. Vika squeeezed her eyes

Vika	squeezed	Her	Types	Type of	Meani
		eyes		Metaphor	ng

Part I:	Process:		Part II:	Materia	LM	Vika
Actor	Material		Goal	1		memej
S	F P		Comp	SD		amkan
Mood Resi			idue			mata
Theme	Rhen	ne		UST		

Based on the analysis, in paragraph 39 there are 4 clauses. In which there are 3 clauses categorized as lexical metphor and 1clausse categorized as ideational metaphor. It means that in paragraph 39, only 1 clause (ideational metaphor) needed to be related with the context of the clause.

Table 40. Metaphor in Novel "The Crown's Game"in Paragraph 40

a. She held her position

She	hel	d	Her	Types	Type of	Meani
			position		Metaphor	ng
Part I:	Pro	cess	Part II:	Materia	LM	Dia
Actor	Ma	teria	Goal	1		memp
	1					ertaha
S	F	Р	Comp	SD		nkan
Mood	•	Resi	due	1		posisin
Theme	Rh	eme		UST		ya

b. And the sky ceased to thunder

The sky	cease	d	То	Types	Type of	Meaning
			thund		Metaph	
			er		or	
Part I: Actor	Proce Mater		Part II:	Material	LM	Langit berubah
			Goal			menjadi
S	<u>Did</u> F	Р	Comp	SD		guntur
Mood		Resi	due			
Theme	Rhem	le		UMT		

Based on the analysis, in paragraph 40 there are 2 clauses. In which all clauses categorized as lexical metphor and no needed to be related with the context of the clause

Table 41. Metaphor in Novel "The Crown's Game"in Paragraph4 1

a.	. Her smiled burn even brighter						
	Her smiled	bur	'n	Even	Types	Type of	Mea
				brighter		Metaph	ning
						or	
	Part I:	Pro	cess:	Circ:	Behav	ID-GM	Seny
	Behaver	Bel	navioral	manner	ioral		umn
	S	F	Р	Adj	SD		ya
	Mood		Residue	•			beru
	Theme	Rh	eme		UST		bah
							lebih
							cera
							h

Based on the analysis, in paragraph 41 there is 1 clauses. In which the clauses categorized as lexical metphor and no needed to

be related with the context of the clause.

b. The Types of Metaphor Used in Novel "The Crown's Game"

Metaphor devided into two types, they are lexical metaphor and ideational metaphor. Lexical metaphor is the type of metaphor in which the meaning can be understood lexically. Meanwhile, grammatical metaphor is a kind of variation to semantics in different degrees caused by some deviation of grammatical character. Grammatical metaphor devided into two types, they are ideational metaphor and interpersonal metaphor; metaphor of mood and metaphor of modality.

Based on the analysis, the types of metaphor in novel The Crwon's Game can be described as follows:

	Table 42. Description of M	1 VI	
No.	Types of Metaphor	Number of	Percentage
		Clauses	
1.	Lexical Metaphor	158 clauses	82,72%
2.	Grammatical Metaphor	33 clauses	17,28%
	a. Ideational Metaphor	27 clauses	14,14%
	b. Interpersonal	6 clauses	3,14%
	Metaphor		
	1) Mood	2 clauses	1,05%
	2) Modality	4 clauses	2,09%
	Total	191 clauses	100%

Table 42. Description of Metaphor Types

1. Lexical Metaphor

Lexical metaphor is the type of metaphor in which the meaning can be understood lexically. Beside that lexical metaphor is transferring a dominat quality or attribute of one thing into another thing. The researcher have analyzed the novel The Crown's Game and found about clauses categorized as lexical metaphor.

Table 43. Description of Lexical Metaphor

	No.		Number of Clauses	Percentage
-	1.	Lexical Metaphor	158 clauses	82,72%

a) To teach her

This clause categorized as lexical metaphor. It is because the meaning of the clause can be understood literally based on the clause itself. In this case the meaning of the clause *to teach her* is *untuk mengajarinya*.

b) They suspected what ran through her veins

This clause categorized as lexical metaphor. It is because the meaning of the clause can be understood literally based on the clause itself. In this case the meaning of the clause *they suspected what ran through her veins* is *Mereka curiga bahwa apa yang mengalir di darahnya*.

c) She was the only one on Ovchinin Island

This clause categorized as lexical metaphor. It is because the meaning of the clause can be understood literally based on the clause itself. In this case the meaning of the clause *she was the only one on Ovchinin Island* is *dia satu-satunya di pulau Ovchinin*.

d) And he was whittling a chunk of wood

This clause categorized as lexical metaphor. It is because the meaning of the clause can be understood literally based on the clause itself. In this case the meaning of the clause *and he was*

whittling a chunk of wood is yang sedang menguliti sepoting kayu.

e) Her father dipped his head

This clause categorized as lexical metaphor. It is because the meaning of the clause can be understood literally based on the clause itself. In this case the meaning of the clause *her father dipped his head* is *ayahnya menundukkan kepalanya*.

2. Grammatical Metaphor

Types of grammatical metaphor consist of ideational metaphor and interpersonal metaphor. Ideational metaphor; semantic process is presented by another process, other functional elements like participants and circumstances change correspondingly. Interpersonal grammatical metaphor divided into metaphor of modality and metaphor of mood. The data described in the following table:

No.	Types of Metaphor	Number of	Percentage
		Clauses	
1	Grammatical Metaphor	33 clauses	17,28%
	a. Ideational Metaphor	27 clauses	14,14%
	b. Interpersonal Metaphor	6 clauses	3,14%
	1) Mood	2 clauses	1,05%
	2) Modality	4 clauses	2,09%

 Table 44. Description of Grammatical Metaphor

a) Ideational Metaphor

The researcher found 27 clauses categorized as ideational metaphor from 33 clauses of grammatical metaphor. The researcher have anlayzed the data and devided the data into ideational metaphor completed with the transitvity system for every clauses. Then, the researcher describe the types of process that used in ideational metaphor in novel "The Crown's Game" as follows:

Table 45. Description Types of Ideational Metaphor

No.		Congruent	Meaning	Process
1.	Her wild red hair	She has wild red	Dia	Relatio
	with its streak of	hair with its	memiliki	nal;
	jet black down	streak of jet	rambut	Possess
	the center.	black down the	merah	ion
		center.	dengan	
			garis	
			hitam di	
			bagian	
			tengah	
2.	To settle the	To make the	Untuk	Materia
	women either	woman calm	membuat	1
			wanita	
			tenang	
3.	Vika allowed		Vika	Mental
	herself a full	with a ful	tersenyu	
	smirk now	smirk.	m dengan	
			terpaksa	
4.	Ludmila the	Ludmila, she is	Ludmila,	Relatio
	plump baker		tukang	nal;
	behind the	is plump	kue yang	Identifi
	counter	behind the	gemuk di	cation.
		counter	belakang	
			toko.	
5.	She drawing	She called her	Dia	Verbal

6.	out her name in the operatic song Who meet Vika's eyes	name in the operatic song Who meet Vika directly	menyebut namanya dalam lagu Yang bertatap muka dengan	Mental
7.	And Ludmila boobed in an awkward cursty	And Ludmila stuck in an awkward cursty	Vika Dan Ludmila terjebak dalam situasi yang aneh	Materia 1
8.	Who they preferred the "more sophisticated" French	Who they preferred the "more modern" French	Mereka lebih suka bahasa Perancis yang lebih modern	Mental
9.	Because Sergei swore	Because Sergei believe	Karena Sergei yakin	Mental
10.	It kept them closer to the heart of their country	It kept them sloser to the real of their country	Itu membuat mereka lebih dekan dengan negara asli mereka	Materia 1
11.	Now, that you've brought a ray of sunshine	Now, that you've brought an important thing	Sekarang, kau telah membaw a sesuatu yang penting	Materia 1

12.	To maintain a	To maintain a	Untuk	Mental
	practiced calm	practice which	menaga	
	1	is calm	ketenang	
			an	
13.	To contain her	To be lived by	Untuk	Materia
		her	ditempati	1
			nya	
14.	She spotted her	She spotted to	Dia	Materia
	father	see her father	bergegas	1
			melihat	
			ayahnya	
15.	And wove	And wove	Dan	Materia
	thorugh moss-	through the	menghin	1
	covered rocks	rocks that	dari batu-	
		covered by	batu yang	
		rocks	tertutupi lumut	
16.	You impatience	You are not	Kamu	Mental
10.	1 ou impatience	patient	tidak	Mental
		patient	sabaran	
17.	A mild-manner	A scientist whi	Seorang	Mental
17.	scientist	is mild-manner	ilmuwan	Wieman
	obsessed with	who obsessed	santun	
	medicinal herbs	Vika	yang	
	and Vika		terobsesi	
			dengan	
			tanaman	
			obat dan	
			Vika	
18.	It just dry	It just a	Itu hanya	Materia
	lightning	lightning	kilat	1
		without raining	tanpa	
			hujan	
19.	And she	And she	Dan	Mental
	focused on the	focused on the	fokus	
	invisible	partcile	pada	
	particles of	electricity that	partikelli	
	electricity in thr	can not be seen	strik yang tak bisa	
	sky	in the sky	dilihat di	
			langit	
20.	The sky	The sky is	Langit	Behavi
<i>2</i> 0.	тис SKy	тис эку 18	Langn	Denavi

	hummed	going to be cloud	guntur	oral
21.	The lighning hit the birch	The lightning streak the birch	Dan petir menyamb ar pohon- pohon	Materia 1
22.	And it lit the trunk	And it burn the trunk	Dan itu membaka r kayu- kayu	Materia 1
23.	Vika shoved her hands	Vika points her hand	Vika mengepal kan tanganny a	Materia 1
24.	The tree were nearly upon her	The tree were nearly fall on her	Pohon itu hampir menimpa nya	Materia 1
25.	Vika flung her self in to the forest floow	Vika flung her self to the forest	Vika bunuh diri	Materia 1
26.	Her smile burned even brigther	Senyumnya bahkan berubah lebih indah	Senyumn ya berubah lebih indah	behavio ral
27.	Casting and invisible	Casting a thing that can not be seen	Menangk ap sesuatu yang tak terlihat	Materia 1

Based on the analysis above, it can be seen that ideational metaphor concerns with transitivity system, include material, behavioral, relational, verbal, existencial, and mental prosess. From the analysis, the process types that occured in ideational metaphor in the novel as follows:

	Table 46. Description of Process Types				
No.	Process	Numbers	Percentage		
1	Material	14 clauses	51,86%		
2	Behavioral	2 clauses	7,41%		
3	Mental	8 clauses	29,63%		
4	Relational;				
	Identification	1 clause	3,70%		
	Attributive				
	Possession	1 clause	3,70%		
5	Verbal	1 clause	3,70%		
6	Existencial	-			
	Total	27 clauses	100%		

According to the table, there are 5 process that used in novel The Crown's Game in chapter 1. They are material, behavioral, mental, relational, and verbal.

For material, there are 14 clauses. Behavioral has 2 clauses. Mental has 8 clauses. Relational identification has 1 clause and possession also 1 clause. The last, verbal process has 1 clause.

It can be concluded that the most dominant process type used in novel the crown's game is material process. It means that the writer intends to tell the reader that the novel tells about material activity which is done by the participant in the novel.

1) You've brought a ray of sunshine

You	Have brought	A ray of sunshine
Participant; Actor	Process; Material	Goal

The transitivity configuration of the clause above categorized as material process. The verb "brought" indicates a material activity in which the actor "You" expresses a doing meaning

From the clause above, there is incongruent expression of the use of the participant by which the actor "You" intend to do something (brought) that is literally in appropriate and impossible to be done since "a ray of sunshine" is untouchable. Hence, from this point of view,, there is a logical semantic relation between the whole elements of the clause that shows this incongruent relation. A ray of sunshine must be the central of the incongruency in meaning that has the the potential to make the clause metaphorical.

you	Have brought	An in	nportant
		thing	
Participant; actor	Process; Material	Goal	
From the above congruent analysis, there is evidence,			

that the nucleus of the metaphor occured in the participant (Goal) "a ray of sunshine" as an attempt to empower the goal of the action metaphorically.

2) She drawing out her name in the operatic song

She	Drawing out	Her name	In the operatic
			song
Participant:	Process;	Goal	Circumsstance
actor	Material		

The transitivity configuration of the clause above categorized as material process. The verb "drawing out " indicates a material activity in which the actor "she" expresses a doing meaning.

From the clause above, there is incongruent expression of the use of the participant by which the actor "she" intends to do something (drawing out) that is literally in appropriate and impossible to be done since "in operatic song" is a circumstance that has no place for doing ow writing anything, in this case for drawing "name". Hence, from this point of view, there is a logical semantic relation between the whole elements of the clause that shows this incongruent relation. "Drawing out" must be the central of the incongruency in meaning that has the the potential to make the clause metaphorical.

she	called	Her name	In the
			operatic
			song
Participant;	Process;	Goal	Circumstan
actor	Verbal		ce

From the congruent analysis above, it is quite clear that there is a grammaticalmtransfer from material process to verbal process by which the expression is being metaphorical.

2. Interpersonal Metaphor

The researcher found that from 33 clauses of grammatical, there are 6 clauses belong tong interpersonal metaphor. After the researcher divided the clauses, the researcher found that there are some clauses in novel "The Crown's game" categorized as interpersonal Metaphor. In this section, the research describes the findings of interpersonal metaphor in the novel.

r	Table 47. The description of interpersonal Metaphor				
No	Clauses	Type of Interpersonal			
		Metaphor			
		Mood	Modality		
1.	I'll let you		\checkmark		
2.	I'd like you to create a		\checkmark		
	world				
3.	He wanted his daughter		\checkmark		
4.	She wanted to get back		\checkmark		
	to her father				
5.	Have you put up the	\checkmark			
	shield?				
6.	You know better than to	\checkmark			
	ask me why				

Table 47. The description of Interpersonal Metaphor

From the table, it can be seen that there are 6 clauses categorized as interpersonal metaphor. From the 6 clauses, they were analyzed based on their kind in interpersonal metaphor. In this case, there are 4 clauses categorized as interpersonal metaphor of modality, and there are 2 clauses belong to interpersonal metaphor of mood. Modality is between the positive and negative poles. What the modality system does is to construe the region of uncertainty lies between yes and no. Halliday states that by modality , it is very clear that certain grammatical environment constitute metaphorical realizations of modality.

The researcher have analyzed the novel and found some clauses belong to metaphor of modality. Look at the table below!

No.	Metaphorical	Congruent	Type of	
	T T	-	Modal	6
1.	I'll let you	You can	Epistemic	Kamu bisa
	have some in	have some		memperole
	exchange for	in		h imbalan
	starting my	exchange		untuk
	lesson	for		pelajaran
		starting		ini
		my lesson		
2.	I'd like you to	You can	Epistemic	Kamu bisa
	create a	make a		membuat
	lighning	lighning		badai
	storm	storm		cahaya
3.	He wanted his	He will	Deontic	Dia akan
	daughter to	make his		membesark
	grow up truly	daughter		an anaknya
	Rusian	grow truly		benar-benar
		Rusian		seperti
				orang Rusia
4.	She wanted to	She will	Deontic	Dia akan
	get back to	get back		kembali
	her father	to her		kepada
		father		ayahnya

Table 48. The Description of Metaphor of Modality

 Incongruent: I'll let you have some in exchange for starting my lesson

Congruent: You can have some in exchange for starting my lesson

Meaning: Kamu bisa memperoleh imbalan untuk pelajaran ini

It can be seen from the clause above that "let" categorized as modal. It is identified as metaphor of modality. It is because "let" actually is not a real modal, but the use in this clause has function as modality, which has meaning same with "can".

So, in the clause I'll let you have some in exchange for starting my lesson, it means that the participant "I" give a chance to the goal "you" to do something. It means that the participant or goal "you" can do or have some in exhange for starting the participant I's lesson.

Incongruent: He wanted his daughter to grow up truly Rusian
 Congruent: He will make his daughter grow truly Rusian
 Meaning: Dia akan membesarkan anaknya benar-benar seperti orang Rusia

It can be seen from the clause above that "wanted" categorized as modal. It is identified as metaphor of modality. It is because "wanted" actually is not a real modal, but the use in this clause has function as modality, which has meaning same with "will".

So, in the clause *he wanted his daughter to grow up truly Rusian*, it means that the participant "he" has a willingness take care his daughter truly like Rusian, in which the willingness will be done at the future. So, "wanted" in the clause means "will".

3) Incongruent: I'd like you to create lightning storm.

Congruent: You can make a lightning storm Meaning: kamu bisa membuat badai cahaya

It can be seen from the clause above that "had like" categorized as modal. It is identified as metaphor of modality. It is because "had like" actually is not a real modal, but the use in this clause has function as modality, which has meaning same with "can".

So, in the I'd like you to create lightning storm, it means that the participant "I" give a chance to the goal "you" to

do something. It means that the participant or goal "you" can create something.

4) Incongruent: she wanted to get back to her father Congruent: She will get back to her father Meaning: Dia akan kembali pada ayahnya

It can be seen from the clause above that "wanted" categorized as modal. It is identified as metaphor of modality. It is because "wanted" actually is not a real modal, but the use in this clause has function as modality, which has meaning same with "will".

So, in the clause *she wanted to get back to her father*, it means that the participant "she" has a willingnes to get back to her father, in which the willingness will be done at the future. So, "wanted" in the clause means "will".

b. Metaphor of Mood

Mood expresses the speech functions of statement, question or commands. The choise between these different mood types enables people to give information by means of statement by using declarative mood; to ask information by means of question by using interrogative mood; to put forward something to be considered and accepted or refused by means offers and using the interogative mood, or to ask for something to take place by means of command by using imperative mood.

Metaphorical Congruent Types Meaning No 1. Have you put Put your QI Pasang up the shield? shield up! perisaimu! 2. You know Don't ask SD Jangan tanya better than to me! aku! ask why

Table 49. Description of Interpersonal Metaphor of Mood

1) Incongruent: Have you put up the shield?

Congruent: Put your shield up!

Meaning: Pasang perisaimu!

The clause "Have you put up the shield?" represented in statement declarative form. This clause categorized incongruent or metaphorical in mood because actually the function of the clause is to ask the interlocutor for doing something. It can be said that, the congruent form of the clause is Put your shield up! Which is indicated as Imperative.

2) Incongruent: You know better than to ask why

Congruent: Don't ask me!

Meaning: Jangan tanya aku!

The clause "You know better than to ask why represented in statement declarative form. This clause categorized incongruent or metaphorical in mood because actually the function of the clause is to ask the interlocutor for doing something. It can be said that, the congruent form of the clause is Don't ask me!Which is indicated as Imperative.

c. The Reason Why Metaphor Used in Novel The Crown's Game

Based on the findings, there are two types of metaphor used in novelThe Crown's Game. Both of the novel have their own reason to be used in this novel.

First, lexical metaphor used to express the writer's opinion simply. Simply here means that the readers should have not to relate the clause with the context to comprehend what the text means. Because, the meaning of the clause can be understood lexically.

Second, grammatical metaphor used to express the writer's opinion in more complicated way that leads the readers to interprate the language by relating to the context. Grammatical metaphor also used to lead the readers to identify the meaning of the language critically. It is because not all of the language meaning is same with how it is produced.

Third, in grammatical metaphor, there is a kind of metaphor called ideational metaphor. Ideational metaphor used to express the writer's opinion through the variety of process, such as material process which indicates with the aactivities that happens in the outside of human being, mental process which is about psychological activities and speech acts, relational process which occur outside human being, behavioral which is about psychological behavior, verbal which is a process that shows the activities related to the information and existential which shows something exist. Based on the six types of process, the dominant one used is material process. It means that in novel The Crown's game, the writer dominantly express her opinion about an activitiy which happens in the outside of human being.

Fourth, interpersonal metaphor. Generally interpersonal metaphor used to maintain interpersonal relation between someone to with another in various types of speech act which is not in congruent way. This thing make the readers should identify the language by relating to the context of situation.

Fifth, interpersonal metaphor of mood used to express the writer's opinion through incongruent ways of speech act which the language meaning is not absolutely same with how the language is produced.

Sixth, interpersonal metaphor of modality used to express the writer's opinion about something that belongs to probability, usuality, obligation or inclination through an incongruent way. So, metaphor of modality leads the readers to interpret the language meaning cticitaclly.

B. Discussion

The metaphor used in novel The Crown's Game in data findings above are 191 clauses in total. It was devided into two types of metaphor, they are lexical metaphor and grammatical metaphor. For lexical metaphor, there are 158 clauses with percentage 82,72%. For grammatical metaphor, there are 33 clauses with percentage 17,28%. Grammatical metaphor devided into two types, ideational and interpersonal; mood and modality. For ideational metaphor, from 33 clauses, 27 clauses belongs to this category with percentage 14,14%. For interpersonal, there are 6 clauses. First, for mood, from 6 clauses, there are 2 clauses with percentage 1.05% and second for modality there are 4 clauses with percentage 2,09%.

Based on the related findings, the researcher discussed the result of this research and compared with another research. From the review of related findings, the researcher found the similar result and also the different as the previous research.

Elisa Perdana and Amrin Saragih conducted the research about Interpersonal Metaphor. The research result showed that the percentage of metaphor of mood is about 94,85% and metaphor of modality is about 5,14% in talk show Sang Penantang.

This result has the similarity with the previous research. Based on the comparation, the result showed that both of the research found grammatical metaphor include interpersonal metaphor and ideational metaphor. Beside that, there are some differencies between the researches. The first is, in the previous research, the most dominant type of interpersonal metaphor used is metaphor of mood. Meanwhile, in this research the dominant type of grammatical metaphor especially in interpersonal metaphor is metaphor of modality. The finding of metaphor of modality can be seen below:

 Incongruent: I'll let you have some in exchange for starting my lesson

Congruent: You can have some in exchange for starting my lesson Meaning: Kamu bisa memperoleh imbalan untuk pelajaran ini

It can be seen from the clause above that "let" categorized as modal. It is identified as metaphor of modality. It is because "let" actually is not a real modal, but the use in this clause has function as modality, which has meaning same with "can".

So, in the clause I'll let you have some in exchange for starting my lesson, it means that the participant "I" give a chance to the goal "you" to do something. It means that the participant or goal "you" can do or have some in exhange for starting the participant I's lesson.

Incongruent: He wanted his daughter to grow up truly Rusian
 Congruent: He will make his daughter grow truly Rusian

Meaning: Dia akan membesarkan anaknya benar-benar seperti orang Rusia

It can be seen from the clause above that "wanted" categorized as modal. It is identified as metaphor of modality. It is because "wanted" actually is not a real modal, but the use in this clause has function as modality, which has meaning same with "will".

So, in the clause *he wanted his daughter to grow up truly Rusian*, it means that the participant "he" has a willingnes take care his daughter truly like Rusian, in which the willingness will be done at the future. So, "wanted" in the clause means "will".

Incongruent: I'd like you to create lightning storm.
 Congruent: You can make a lightning storm
 Meaning: kamu bisa membuat badai cahaya

It can be seen from the clause above that "had like" categorized as modal. It is identified as metaphor of modality. It is because "had like" actually is not a real modal, but the use in this clause has function as modality, which has meaning same with "can".

So, in the I'd like you to create lightning storm, it means that the participant "I" give a chance to the goal "you" to do something. It means that the participant or goal "you" can create something.

4) Incongruent: she wanted to get back to her father

Congruent: She will get back to her father

Meaning: Dia akan kembali pada ayahnya

It can be seen from the clause above that "wanted" categorized as modal. It is identified as metaphor of modality. It is because "wanted" actually is not a real modal, but the use in this clause has function as modality, which has meaning same with "will".

So, in the clause *she wanted to get back to her father*, it means that the participant "she" has a willingnes to get back to her father, in which the willingness will be done at the future. So, "wanted" in the clause means "will".

The second differencies is in previous research, the researcher only concerned in identifying one type of metaphor. But, in this research, the researcher identified both of type of metaphor, include lexical metaphor and also grammatical metaphor.

CHAPTER V

CONCLUSION AND SUGGESTION

A. The Conclusion

The conclusion of this research is described based on the data analysis, finding and discussion as the following:

- 1. Metaphor in novel "*The Crown's Game*" written by Evelyn Skye is realized in the wordings of the clauses based on Systemic Functional Linguistic categorizes as metaphor. There are lexical and grammatical metaphor. Grammatical metaphor consist of ideational which is consists of transitivity system and interpersonal metaphor consists of mood and modality element.
- 2. The metaphor used in novel The Crown's Game are 191 clauses in total. It was devided into two types of metaphor, they are lexical metaphor and grammatical metaphor. For lexical metaphor, there are 158 clauses with percentage 82,72%. For grammatical metaphor, there are 33 clauses with percentage 17,28%. Grammatical metaphor devided into two types, ideational and interpersonal; mood and modality. For ideational metaphor, from 33 clauses, 27 clauses belongs to this category with percentage 14,14%. For interpersonal, there are 6 clauses. First, for mood, from 6 clauses, there are 2 clauses with percentage 1.05% and second for modality there are 4 clauses with percentage 2,09%.

3. The reason why metaphor used in novel The Crown's game is because the writer wants to express her opinion in a simple way to be understood by the reader (lexical metaphor). beside that, the writer also wants to express her opinion in more complicated way in which the readers should relate the language with the context of situation (grammatical metaphor)

B. The Suggestion

Based on the conclusions of the analysis of metaphor in novel "The Crown's Game", the suggestions can be described as follows:

- 1. All the things in this world belongs to metaphor. Everything has the context that make it happen, especially language. in order to understand the language well, we should make analysis. This analysis known in Systemic Functional Linguistic in which every single unit of tha language has function. So, metaphor is the way to analyze the language for getting the real meaning of the language and use it to avoid misunderstanding. For that reason, the researcher suggests that the english lecturers give more material in class dealing with the metaphor analysis.
- 2. From the analysis, the type of ideational metaphor used in nivel "The Crown's Game" is material process. The researcher really expect that in the future, another researcher can make and find the same research about metaphor. But, the researcher really expect that the type that used

more is different. It can be mental, behavioral, verbal, relational or so on.

3. The last, the researcher fully realizes this graduating paper is still so far from being perfect. Therefore, any constructive critism will be highly approciated.

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SAC CLORE AN

OCTOBER 1825

The smell of sugar and yeast welcomed Wikak even before she stepped into the pumple inschaped shop on the main street of their little town. She beinted the urge to burst into Cinderella Bakery shertfather had labourd for sixteen years to teach her how to be denource and she slipped into the shop and took her place quietly at the end of the line of middle-aged women.

4.14

No.

One of them turned to greet her but shrank away when she saw it was Vika, as people always didn't was as if they suspected that what ran through her veins was not blood as in the rest of them, but something houter and more volatile that might burn any who cameitoo near. Her wild red hair with its streak of jet black down the center likely did nothing to settle the women either. The only thing "normal" about Vika was her dress, the pretty (albeit rumpled) green gown her father insisted she wear whenever she went, into town—minus the dreadful yellow ribbon that cinched her waist too tightly, which she'd rather conveniently "lost" in Preobrazhensky Creek.

Vika smiled at the woman, though it came out as half smirk. The woman huffed at Vika's impudence, then turned forward again in line.

Vika allowed herself a full smirk now.

When all the women in line had been served and had fled the bakery—*fled from* me, Vika thought with a shrug— Ludmila Fanina, the plump baker behind the counter, turned her attention to her.

"Privet, my darling Vee-kahhh," Ludmila said, drawing out her name in operatic song. She was the only one on Ovchinin Island—besides Vika's father—who met Vika's eyes when she saw her. The baker continued singing, "How are you this fine morning?"

Vika applauded, and Ludmila bobbed in an awkward curtsy. She bumped into a tray of *oreshki* cookies, and the caramel-walnut confections teetered on the edge of the counter. Typical Ludmila. Vika furtively charmed the tray to keep its balance.

"Ochen kharasho, spacibo," Vika said. I'm very well, thank you. She spoke in Russian, unlike the aristocrats in Saint Petersburg, who preferred the "more sophisticated" French. Her father might have been nobility (Baron Sergei Mikhailovich Andreyev, to be exact), but he wanted his daughter to grow up truly Russian—hiking through birch forests, playing the balalaika, and having an almost religious zeal for buckwheat kasha with mushrooms and fresh butter. It was why they lived on this rural island, rather than in the imperial capital, because Sergei swore that living on Ovchinin Island kept them closer to the heart of their country.

"And how are you?" Vika asked Ludmila.

2

"Oh, quite well, now that you've brought a ray of sunshine into my shop," the baker said in a normal voice. "The usual for Sergei?"

"But of course. It's the only thing Father will eat for breakfast."

Ludmila laughed as she fetched a Borodinsky loaf, the dense Russian black bread that was Sergei's daily staple. She wrapped the bread in brown paper, creased the corners, and tied it with cotton twine.

Vika paid and tucked the bread into her basket, which contained a few sausages from the butcher and a jar of dill pickles from the grocer two streets down, where she had stopped earlier. "Thank you," she said, already halfway outside. She adored Ludmila, but the bakery walls were too thick, and the air too humid, like sitting in a sauna for a few minutes too long. It was much better to be outdoors, where there were no boundaries placed on her. "See you tomorrow."

"Until then, Vee-kahhh," Ludmila sang, as the door to the bakery swung shut.

Vika stumbled as she hurried up the narrow dirt path that wound through the hills of Ovchinin Island and into the woods. She was supposed to maintain a practiced calm when she was out where people could see her, but it was difficult. Sergei said it was because Vika was like a jinni whose bottle was too small to contain her. One day, I'll create a world where there are no bottles at all, she thought.

For now, she wanted to get back to her father, and to the challenge he'd designed for her. As Vika crossed the perimeter of the forest, she leaned forward, muscles set yet relaxed, like a veteran racehorse on the starting line. Two more years, she thought. Two more years of training, and my magic will be powerful enough to serve the tsar and the empire. Maybe then her figurative jinni bottle would finally be big enough.

Vika jumped over logs and wove through moss-covered rocks. As she hurdled over Preobrazhensky Creek, which burbled as if it had its own lesson to hurry to, she spotted her father, sitting on a log. His tunic and trousers were muddy from his morning spent digging up valerian root. There were leaves in his beard. And he was whittling a chunk of wood. Never had a baron looked so much like a peasant. Vika smiled.

"The bread smells delicious," Sergei said, angling his nose at Vika's basket.

She grinned. "Perhaps I'll let you have some in exchange for starting my lesson."

"Sixteen years, and still no patience." The laugh lines around her father's eyes deepened, as if his plow had gone straight from his vegetable fields onto his weathered brown skin.

"You confuse impatience with enthusiasm," Vika mockscolded. "Just because I'm the only enchanter in the empire doesn't mean I'm going to rest on my laurels."

Her father dipped his head, conceding her point. "Have you put up the shield?"

"Of course." She'd had lessons for a decade now, ever since she was old enough to understand that enchanting was not only for fun, but also for serving Russia and the tsar. Casting an invisible barrier around the forest before starting a lesson was something she did automatically, without a thought.

4

Still, Vika glanced over her shoulder, to make sure a villager hadn't strayed into the woods. Her entire life, her father had hammered into her that people had been burned at the stake for much less than what she could do. And Vika didn't fancy a death engulfed in flames.

But no one was in the woods today. That was another reason they lived on this tiny forest of an island. There were but a few hundred people on Ovchinin Island, and they all lived on the flatlands, near the harbor. Up here in the hills, it was only Sergei, a mild-mannered scientist obsessed with medicinal herbs, and Vika, his doting (if not entirely obedient) daughter.

"All right," her father said. "I'd like you to create a lightning storm. No need for rain, just dry lightning. And aim for that tree." He pointed to a birch twenty feet away.

"Why?"

He shook his head, but there was a gleam in his eyes. "You know better than to ask why."

Which was true. He wasn't going to tell her what the lesson was. That would ruin the surprise. Besides, Vika liked surprises.

Behind her, something darted out of the shrubbery. Vika spun toward it, hands poised to freeze whatever it was. But it was only a pheasant dashing into another bush—nothing unusual, and certainly not the start of her lesson. She laughed, and her voice echoed through the wispy white trees. But when she turned back to the log where Sergei had been sitting, there was only empty space.

"Father?"

Huh. Where had he gone? Then again, this was not out of the ordinary. Sergei often removed himself from the scene he lesson so she could work things out herself. He was bably somewhere safely away from her impending lightstorm.

peaking of which, the lightning wasn't going to sumitself.

Vika set down her basket, raised her arms, and focused he invisible particles of electricity in the sky. They ed around like sparks of static dust, content to whirl ugh the air by themselves. But that wasn't what she ted. *Come together*, she willed them. *Come and play with me*. The sky hummed, and then out of the clear blue came a ening crack that split the silence. Vika covered her ears e same time the lightning hit the birch tree twenty feet and lit the trunk on fire.

Is soon as the bolt struck, a silver wire flared. It had camouflaged among the leaves, but now, as electriclazed through it, Vika saw that the wire connected the birch to a ring of fifty others. The initial fire spread so kly, it was as if lightning had struck every single tree.

Her father might not have had much magic—he was a tor, not an enchanter, so he could only manage smallconjuring and charms—but he was expert at setting orate traps. Vika was surrounded by flames and bitter te. The tree trunks teetered.

lika smiled. Here we go.

Is one of the trees began to fall, Vika shoved her hands rard to force the wind to push the tree back upright. It d have worked, if only one tree were falling. But there fifty or so birches, all seething with fire and ash and ling toward her at a speed too quick for her to reverse notions of them all.

6

What to do, what to do . . .

The trees were nearly upon her.

Water! No, ice! Vika flung herself to the forest floor and waved her arm over her head, generating a dome of ice around her. She trembled as tree after tree slammed into her shield and sent icy shards stabbing into her neck and back. Crimson rivulets of blood trickled down the bodice of her dress. Vika squeezed her eyes shut.

The fiery assault seemed to last an eternity, and yet she

held her position. Then, finally, the last trunk crashed into her ice shield, the earth shuddered, and the sky ceased to

thunder. Her smile burned even brighter.



Nomor Lamp

Perihal

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Padangsidimpuan, 20

September 2017

: Pengesahan Judul dan Pembimbing Skripsi

Kepada Yth: Bapak/Ibu:

1. Zainuddin, S.S., M.Hum

2. Hamka, M. Hum

di-

Padangsidimpuan

Assalamu'alaikum Wr. Wb

Dengan hormat, Disampaikan kepada Bapak/Ibu bahwa berdasarkan hasil Sidang Tim Pengkaji Kelayakan Judul Skripsi, telah ditetapkan Judul Skripsi Mahasiswa tersebut dibawah ini sebagai berikut:

Nama Nim Jurusan Judul Skripsi	: Dinda Mutia : 14 203 00029 : Tadris Bahasa Inggris : METAPHOR ON NOVEL "THE CROWN'S GAME"	
	GAME	

Seiring dengan hal tersebut, kami akan mengharapkan kesediaan Bapak/Ibu menjadi pembimbing I dan Pembimbing II penelitian penulisan skripsi yang dimaksud. Demikian kami sampaikan, atas kesediaan dan kerjasama yang baik dari

Bapak/Ibu, kami ucapkan terimakasih.

Ketua Jurusan Tadris Bahasa Inggris

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